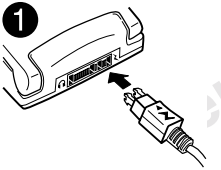
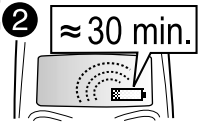
Important battery information

It takes up to 30 minutes for a new battery to start charging.

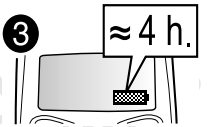
Insert the SIM card and attach the battery to the phone before you start charging.



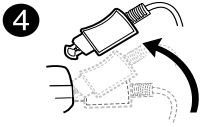
Connect the charger to the mains, then to the phone.



It takes up to 30 minutes for a new battery to start charging.



It takes about 4 hours to fully charge a battery the first time.



Disconnect the charger by tilting the plug up.

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Easy access to WAP

If you have a WAP account for your phone, you can go to Ericsson Mobile Internet and get the WAP settings sent to your phone via SMS.

Go to **mobileinternet.ericsson.com** and select the brick for WAP and e-mail configuration. Choose to have the WAP settings sent to your phone, and follow the instructions.

To install the new WAP settings

1. When you receive the text message, press **YES**.
2. Select the WAP profile in which you want to save the WAP settings, and press **YES**.
   You can now start using your WAP browser.

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Ericsson T66

First edition (May 2001)

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Note: Some of the services in this manual are not supported by all networks. This also applies to the GSM International Emergency Number 112.

Note: You should read the Guidelines for Safe and Efficient Use and the Warranty chapters before using your mobile phone.

Please contact your network operator or service provider if you are in doubt whether you can use a particular service or not.

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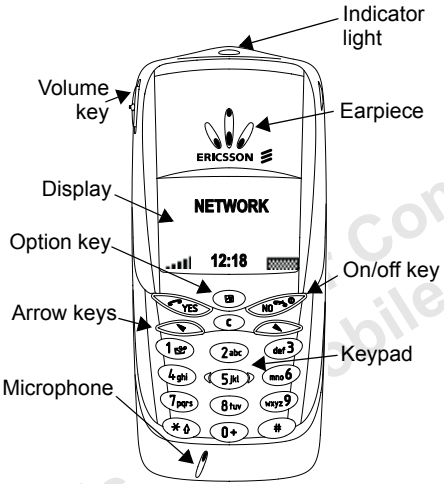
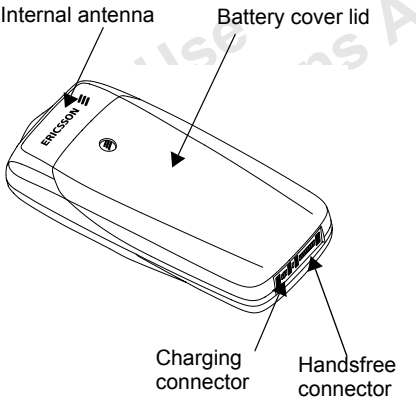
Getting Started

Front



Back



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About this User's Guide

Some services and functions described in this User's Guide are service provider - and subscription-dependent. Because of this, all menus may not be available in your phone and the shortcut numbers to menus and functions may vary between phones.

This symbol indicates that a service or function is network- or service provider dependent.

Please refer to the information provided by your service provider for more information about your subscription.

We recommend that you read the chapter "Using the Menus" on page 13 for information about how to move through the menus.

The SIM Card

When you register as a subscriber with a network operator, you get a SIM (Subscriber Identity Module) card. The SIM card contains a computer chip that keeps track of your phone number, the services included in your subscription, and your Phone book information, among other things.

SIM cards come in two sizes. One is the size of a credit card and the other is smaller. Your phone uses the smaller card. Many credit card-sized SIM cards have a perforated smaller card that you can take out easily.

Assembly

Before you can use your phone you need to:

- insert the SIM card.

Note: *Always insert the SIM card into the phone before attaching the battery.*

- attach and charge the battery.

Note: *Always turn off the phone and detach the charger before you insert or remove a SIM card.*

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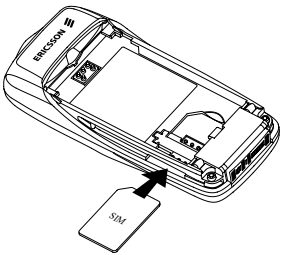
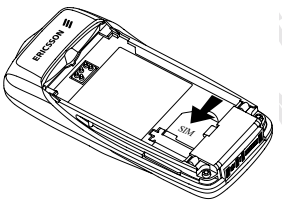
Inserting and Removing the SIM Card

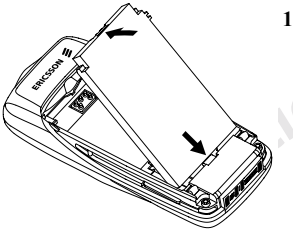


- Slide the SIM card into the slot, under the silvery holder, with the golden connectors facing down and the cut corner to the left.

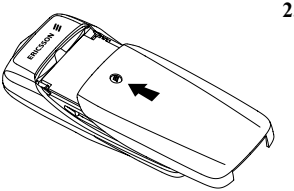


- To remove the SIM card, slide it out.

Attaching the Battery to your Phone



1. Place the battery into the back of the phone, with the golden connectors facing down, and push down until it clicks into place.



2. Slide the battery cover upwards from the bottom of the phone into place as shown in the picture.

Note: *To remove the battery cover, press the top centre of the cover and slide downwards.*

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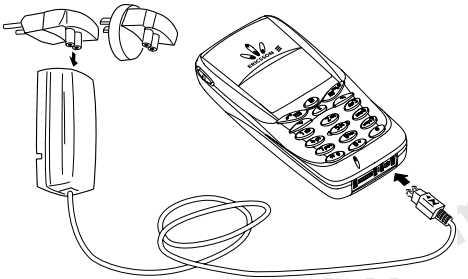
Charging Connections



Note: *The mains plug may look different depending on the mains socket in your country. Do not connect it to any other item than your Ericsson Travel Charger CTR-10. It must not be separated from the charger when plugged into the wall socket.*

You can use the phone while the battery is being charged. However, this lengthens the charging time. When the battery is fully charged, the battery meter in the display is full.

Making and Receiving Calls

Turning Your Phone On

1. Press and hold **NO** until you hear a tone.
2. Enter your PIN (Personal Identity Number), if you have one for your SIM card. Your PIN is provided by your network operator.
   If you make a mistake while entering your PIN, delete the wrong number by pressing C.
3. Press **YES**.

If you enter your PIN incorrectly 3 times in a row then the SIM card is blocked. See "The SIM Card Lock" on page 49.

Network Search

After you have turned on the phone (and entered your PIN), the phone searches for a network. When a network is found, the phone beeps three times. The indicator light on top of the phone flashes green. This is called "standby mode". You can now make and receive calls.

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Turning Your Phone Off

- In standby mode, press and hold **NO** until you hear a tone.

Making a Call

1. Enter the area code and phone number.
   If you make a mistake while entering the number, delete the wrong number by pressing C.
2. Press **YES**.
   Press **NO** to end the call.

Note: *The Ongoing call menu is displayed when ⊞ is pressed during a call.*

Changing the Earpiece Volume

During a call you can change the earpiece volume by sliding the volume key on the side of the phone.

- Slide the key upwards to increase the volume.
- Slide the key downwards to decrease the volume.

Turning Off the Microphone

During a call you can turn off the microphone.

- Press and hold C.
- Press C to resume the conversation.

Re-dialling a Previously Called Number

The *Call list* contains numbers that you have dialled, answered or missed.

To re-dial a previously called number

1. Press **YES** from standby mode to enter the *Call list*.
2. Press ↘ or ↖ to scroll through the list.
3. When the number you want to call is highlighted, press **YES** to make the call.

Automatic Re-Dialling

If a connection failed, and the display shows *Retry?*, you can re-dial the number by pressing **YES**. Your phone automatically re-dials (up to 10 times):

- until the call is answered.
- until you press a key or receive a call.

Note: *Automatic re-dialling is not available for data calls.*

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Making International Calls

1. Press and hold the 0 key until a + sign appears. The + replaces the international prefix number of the country from which you are calling.
2. Enter the country code, area code (without the leading zero) and phone number. Press **YES**.

Making Emergency Calls

1. Enter **112** (the international emergency number).
2. Press **YES**.

Your Ericsson phone supports the international emergency numbers, 112, 911 and 08. This means that it can normally be used to initiate an emergency call in any country, with or without a SIM card inserted, if a GSM network is within range.

Note: *Some service providers may require that a SIM card is inserted, and in some cases that the PIN has been entered as well.*

Emergency Numbers

Some countries may not promote the international emergency number, 112. Your operator may therefore have stored additional local emergency numbers on the SIM card.

To use another emergency number

1. Press ↖ to go to the *Phone book* menu.
2. Press **YES** to select the menu.
3. Press ↖ until *Special numbers* is highlighted, then press **YES**.
4. Press ↖ until *SOS numbers* is highlighted, then press **YES**.
5. Press ↘ or ↖ to go to the number you want, then press **YES** to make the call.

Receiving Calls

When you receive a call, the phone rings and the display shows *Answer?*.

Tip: *Press C when the phone rings to mute signal.*

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If your subscription includes the Calling Line Identification (CLI) service and the caller's network sends the number, the caller's number is shown in the display. If you have saved the caller's name and number in the phone book, the caller's name is displayed. If the network does not send the number, the display shows *Withheld*.

Answering a Call

- Press **YES** to answer a call.

Rejecting a Call

- Press **NO**, or
- slide the volume key on the side of the phone either upwards or downwards twice.

The caller hears a busy tone if this is supported by the caller's network. If "Divert Calls When Busy" is on, the call is diverted to the number you have specified. See "Diverting Incoming Calls" on page 48.

The Notepad

You can use the phone to make a note of a phone number during a call. Use the number keys to enter the number. When you end the call, the number remains in the display.

When you enter the number, the person at the other end can hear the tones. You can turn the tones off (can only be done during a call).

To turn the tone signals off during a call

1. Press (menu).
2. Scroll to *Turn off tones* and press **YES**.

Showing And Hiding Your Phone Number

You can choose to show or hide your number for a particular call, if this service is supported by your subscription.

To hide or show your phone number

1. Enter the phone number you wish to call.
2. Press (menu).
3. Scroll to *Hide my number* or *Show MyNumber* and press **YES** to make the call.

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Ciphering

Ciphering is a built-in feature that encodes your calls and messages to provide additional privacy.

An exclamation mark inside a triangle is shown in the display during a call to indicate that ciphering is currently not being provided by the network.

Sending Touch Tone Signals

To use telephone banking or to control an answering machine, you need to use codes. These codes are sent as touch tone signals (also known as DTMF - Dual Tone Multiple Frequency tones). If you press 0 - 9, * and # during a call, these numbers and characters are sent as tone signals. You can save codes in your phone book and during a call, go to the phone book by pressing ↖, find the entry in the phone book and press ☎, and *Send as DTMF*. See also "Touch Tone Services" on page 30.

Key Functions

The table below shows some examples of the key functions. See also "Quick Keys" on page 75.

Key	Use
YES	To make calls and answer calls. To select a menu or setting.
NO	To turn the phone on or off, press and hold the key. To end a call. To reject a call. To go back one level in the menus, to leave a setting unchanged. To go back to standby mode, press and hold NO.
↘ and ↖	To move (scroll) through menus, lists and text.
C (Clear)	To delete numbers and letters from the display. To delete an item from a list. To turn off the microphone during a call, press and hold the key.

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Key	Use
1 - 9, 0	To enter the digits 0-9. Press and hold 0 to enter the international prefix +. To enter letters. To move through menus using shortcuts.
*	To enter *.
# (Hash)	To enter #.
Volume key	To increase or decrease the volume of the earpiece during a call. To reject an incoming call, slide either upwards or downwards twice. To scroll through menus, lists and text. To enter the Status menu.

Option Key

The option key, gives you the most common options for the function you are using. You can also select *Exit to standby* and the *Help* function for menus.

Using the Menus

There are seven main menus. Each menu has several sub-menus, where you find the different functions.

Moving Through the Menus

There are two ways of moving through the menus:

- Scrolling with the and
- Using shortcuts

Press...	to...
	scroll left or up through the menus.
	scroll right or down through the menus.
YES	select a menu, sub-menu or a setting.
NO	go back one level in the menus, leave a setting unchanged. press and hold no to go back to standby.
	enter optional menus

Using Shortcuts

A quicker way to move through the menus is to use shortcuts. Enter the menus by pressing or and then simply enter the number of the menu to which you want to go.

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How to Interpret the Instructions

In this example we are going to set the key sound to the tone option.

To set the key sound

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Key sound*, **YES**.
2. Select *Tone* and press **YES**.

Interpret the instructions as follows:

1. From standby, press ⬭ or ⬭ to scroll to the *Settings* menu.
2. Press **YES** to select the *Settings* menu. The name of the menu that you have chosen is shown at the top of the display (*Settings*).
3. Press **YES** to select the *Sounds & alerts* sub-menu.
4. Press ⬭ or ⬭ to scroll to the *Key sound* sub-menu and press **YES** to select it.
5. Press ⬭ or ⬭ to scroll to the *Tone* option and press **YES** to select it. You have now set the key sound to tones.
6. Press and hold **NO** to go back to standby.

Shortcuts

This is how to interpret the instructions above by using shortcuts:

To set the key sound

1. Press ⬭ or ⬭ to enter the main menu.
2. Press 4 to select the *Settings* menu.
3. Press 1 to select the *Sounds & alerts* sub-menu.
4. Press 9 to select the *Key sound* sub-menu.
5. Press ⬭ or ⬭ to scroll to Tone.
6. Press **YES** to select the tone option.
7. To go back to standby, press and hold **NO**.

Tip: *To check a setting without changing it: scroll to the setting and leave it unchanged by pressing* **NO**.

Display text

- Text at the top indicates the menu you have chosen.
- A text that is highlighted shows your position in the menu. If you press **YES**, you enter this menu or select this option.
- Grey text indicates a function that is temporarily unavailable, for example due to your subscription or due to a certain setting which has not been turned on.

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- A filled button indicates that this option is selected.
- A tick indicates that this item is selected.

Help Texts

Your phone has pop-up help texts that explain the sub-menus.

To turn the help texts on or off

1. Scroll to *Settings*, **YES**, *Display*, **YES**, *Menu help*.
2. Select *On* or *Off* and press **YES**.

Menu Language

Most SIM cards automatically set the display language to the language of the country where you bought your SIM card, *Automatic*. If this is not the case, the pre-set language is English.

To change the display language

1. Scroll to *Settings*, **YES**, *Language*, **YES**, *Menus*, **YES**.
2. Select a language and press **YES**.

Note: *You can always choose Automatic by pressing* ( ) *8888* ( ) *in standby, and English by pressing* ( ) *0000* ( ) *in standby.*

My Shortcuts

You can place your favourite functions in the menu *My shortcuts* to quickly and easily reach the functions you use most.

To add a function to My Shortcuts

1. Scroll to *My shortcuts*, **YES**, *Edit shortcuts*, **YES**.
2. Select a function from the list by pressing (*◊).
3. Press **YES** to confirm.

To change the position of the shortcut item

1. Select a function from *My shortcuts* list.
2. Press (✉) and scroll to *Move up* or *Move down*. Press **YES**.
3. Repeat steps 1 & 2 until the item is in the desired position.

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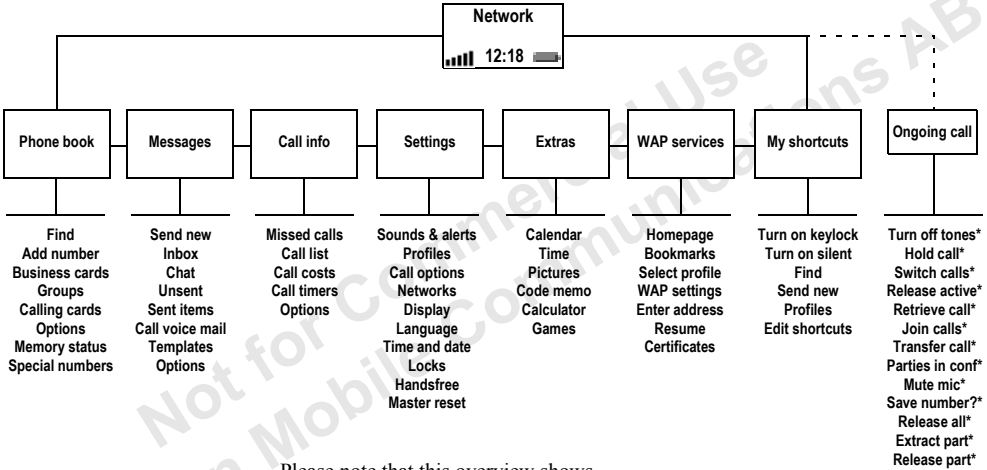
Menu overview



Please note that this overview shows all the possible menu alternatives in your phone. Many of the alternatives are network and subscription dependent.

The *Ongoing call* menu is activated by pressing during a call.

* Only available during a call.

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Entering Letters

You can enter letters when you add names to the phone book, write text messages (SMS) or enter WAP addresses.

Your phone also has a function called T9™ Text Input (predictive text input) for long texts such as text messages, if the input language you select supports this. T9 Text Input is a quicker way to write texts. See “Writing using T9 Text Input” on page 19.

Input Modes

You can select the input mode that you want to use when writing.

To select input modes

1. Scroll to *Settings*, **YES**, *Language*, **YES**, *Input*, **YES**.
2. Scroll to the alphabets (input modes) that you want to use for entering letters and press (*◊). Repeat step 2 if you want to use another input mode.
3. Press **YES** to leave the menu.

When writing you can switch to another input mode by pressing (#) and then select *Input*. See “The List of Options” on page 18.

T9 Text Input

T9 Text Input is on by default. If you wish, you can turn off the T9 Text Input.

To turn the T9 Text Input on or off

1. Scroll to *Settings*, **YES**, *Language*, **YES**, *T9 options*, **YES**, *T9 in use*, **YES**.
2. Select *On* or *Off*.

See the table of the Latin alphabet below for key functions when writing without T9 Text Input.

Press…	to get…
1	Space
2	A B C Á Ä Æ à Ç 2 Γ
3	D E F è É 3 Δ Φ
4	G H I ì 4
5	J K L 5 Λ
6	M N O Ñ Ö Ø ò 6
7	P Q R S ß 7 Π Σ
8	T U V Ü ù 8
9	W X Y Z 9

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Press…	to get…
0	0 +
#	. , ! ? : ; " ( ) + - * / #
C	to delete a letter or number
*	to shift between capital, initial upper-case, lower-case letters and numbers
0 - 9	press and hold to enter numbers
#	press and hold to *Add symbol* menu
	move cursor back
	move cursor forward
Volume +	go up one line
Volume -	go down one line

Example:

- To enter an ‘A’, press 2 once.
- To enter a ‘B’, quickly press 2 twice.
- To enter lower-case letters, press * three times and then enter the letter, for example an ‘a’.

The List of Options

If you press the menu key when writing text messages, you enter a list of options:

- *Insert melody* - for SMS only
  This option allows you to insert a melody.
- *Ins. picture* - for SMS only
  This option allows you to insert a picture.
- *Edit word* - for T9 Text Input only
  If you want to delete the complete word, press and hold C. If you do not want to delete the complete word, but edit it letter by letter, move the cursor by using or and then delete letters by pressing C. Enter letters by pressing the appropriate key the number of times needed until you get the letter you want. When you are finished, press **YES**.
- *Add symbol*
  Symbols such as **!** and **?** are shown.
  Move between the symbols by using the keys
  - Volume + or 2 = move up
  - or 4 = move left
  - or 6 = move right
  - Volume - or 8 = move down

  Press **YES** to select a symbol.

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- *Candidates (**0**)* - for T9 Text Input only
  A list of alternative words is shown. Scroll to a word and press **YES**.
- *Input*
  If you want to change the input mode for the text you are writing, scroll to an input mode and press **YES**.
- *Dictionary* - for T9 Text Input only
  If you want to change the language for the text you are writing, scroll to a language and press **YES**.
- *Reply request* - for SMS only
  You can turn on the reply request option. When you send a message, you are asked whether you want the recipient to reply or not.
- *Message type* - for SMS only
  You can select how you want your text message to be interpreted by the receiver.
- *Send* - for SMS only
  This option will send the message.
- *Help* - for T9 Text Input only
  Explains T9 Text Input
- *Exit to standby*
  Exit to standby

Writing using T9 Text Input

The T9 Text Input method uses a built-in dictionary to recognize the most commonly used word for a sequence of key presses. This way, you can press each key only once, even if the letter you want is not the first letter on the key.

Note: *Keys (1) - (9) have the same function as when writing without T9 Text Input.*

To enter letters using T9 Text Input

1. Scroll to *Messages*, **YES**, *Send new*, **YES**.
2. Press (3), (7), (4), (2), (7), (7), (6), (6).
The word "Ericsson" appears.

If the word shown is the one you want:
- press (1) to accept and add a space.

If the word shown is not the one you want:
- press (0) to view alternative words. Accept a word and add a space by pressing (1).

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If you do not find the word you want by pressing 0:

- press to view the options menu. Select *Edit word*. Edit the word and press **YES**. The word is added to the dictionary.

3. Continue writing your message. See also "Text and Chat Messages" on page 41.

Tip: *Press # to enter a full stop. To enter other punctuation marks, press and hold #. 0 checks the next candidate for the suggested word. Accept by pressing 1. Press and hold * to select T9 Text Input on/off.*

Chinese Input

T66 has different input methods for entering Chinese characters:

- Stroke Input
- Pinyin Input

You can use these methods, for example, to input Chinese names and Chinese short messages.

Before You Start

Chinese is the default language. Stroke Input is the default input method. If you want to select another language or input method before you start entering Chinese characters, please refer to the following procedures:

To select a menu language

- Scroll to *Settings*, **YES**, *Language*, **YES**, *Menu*, **YES**.

To select an input method

- Scroll to *Settings*, **YES**, *Language*, **YES**, *Input*, **YES**.

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Switching between Chinese Input Methods

In the Chinese editing mode, you can select and switch quickly to another input method by pressing (*◊).

Note: *You can also select and switch to another input method by pressing the Option key slightly.*

General Instructions

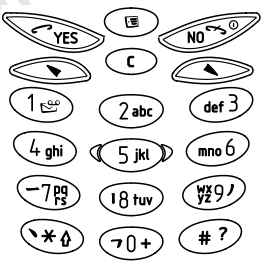
Regardless of which input method you choose, your phone has a function to speed up the entry of Chinese characters. Whenever you enter a stroke or a Pinyin letter, a candidate row of the most frequently used characters containing that stroke, or relating to that letter, appears at the bottom of the display.

If the character you want is not displayed in the candidate row, slide the Volume key downwards slightly until a new candidate row is displayed. Continue sliding the Volume key downwards until the character you want is displayed. Alternatively, you can enter the next stroke or Pinyin letter, a new set of candidate characters will immediately be displayed in the candidate row. To go back to the previous row, slide the Volume key upwards slightly.

Input Methods in Detail

Stroke Input

A Chinese character is built up of strokes. There are more than 30 basic strokes, which are grouped into 5 stroke categories. Each category is represented on the keypad by one of the keys (7), (8), (9), (*◊) and (0). The Wild Card key, (#) is used when you are not sure of which stroke to use. For more information, please see the "Example of Stroke Input" on page 24 and "Example of Using the Wild Card Key" on page 23.



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Stroke Categories

The 5 stroke categories are defined in the table below:

Number Key	Stroke Category	Basic Stroke	Stroke Name	Character
7	一	一	Over	王 十 在 七 天
		丿	Lift	海 红 牡 状 习
8	丨	丨	Down	中 业 上 门 丑
		亅	Down-Hook	小 水 打 子 承
		丨	Short Slope Down	直 真 质 草
9	丿	丿	Long Left Slope	八 九 丹 风 片
		丿	Over Slope	香 千 匕 后 丢
		丿	Short left Slope	而 页 面 学 殷
*⇧	丶	丶	Dot	六 学 雷 心 性
		乀	Right Slope	人 火 又 送 林
		乚	Down-Curved-Over	四 西 酉 酸

Number Key	Stroke Category	Basic Stroke	Stroke Name	Character
0	乛	𠂉	Down-Over	山 巨 屯 母 凶
		𠂉	Left Slope-Over	么 去 公 约 能
		𠂉	Left Slope-Dot	女 要 好 巡 巢
		𠂉	Down-Lift	衣 以 饭 收 长
		𠂉	Right Slope-Hook	我 或 民 成 伐
		𠂉	Down-Over-Hook	心 必 思 忘
		𠂉	Down-Over-Curved-Hook	电 也 毛 兄 孔
		𠂉	Down-Over-Left Slope	专 传 转
		𠂉	Down-Over-Down-Hook	马 与 张 号 费
		𠂉	Down-Over-Down	鼎 鼐

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Number Key	Stroke Category	Basic Stroke	Stroke Name	Character
			Over-Hook	写 字 皮 通 免
			Over-Down	口 已 户 书 骨
			Over-Down-Hook	力 习 也 同 永
			Over-Left Slope	又 之 登 多 社
			Over-Down-Over-Left Slope	及 极 廷 建
			Over-Left Slope-Curved-Hook	阿 队 陈 那 部
			Over-Down-Over-Hook	乃 透 鼾 隽 杨
			Over-Down-Over-Down	凸
			Curved-Hook	狗 豹 家 逐 狂
			Over-Down-Curved-Hook	乙 九 瓦 飞 风
			Over-Down-Over	投 沿 船 凹
			Over-Down-Lift	话 计 认 讯
#	?（智能鍵）			

Example of Using the Wild Card Key

The Wild Card key, # is used to supplement unclear strokes in entering characters. If you want to enter “ 互 ”, but you only know that “一” is the first and the last stroke of the character and that the total number of strokes is four:

- Enter 7 # # 7.
- The character is displayed in the candidate row.

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Components

Components are building units, made up of strokes, within a Chinese character. After entering the first stroke of the desired character, the component and character candidates that started with that stroke are displayed in the candidate row. Using components is a fast method for entering complex characters.

Note: *The smaller candidates surrounded by dotted frames are components, and the bigger candidates without dotted frames are characters.*

Example of Stroke Input

For example, to enter " 信息 "

1. Enter the " 丿" and " 丨".
   Six candidate characters starting with " 亻 " will appear.
2. Enter the stroke " 丶", " 信 " is displayed.
3. Press the key with the same number as displayed above the character. The character is moved up to the text row.
4. And the character " 息 " is also displayed in the candidate row.
5. Repeat Step 3 to complete the input of " 信息 ".

Pinyin Input

Press the keys containing the required Pinyin letters, the phone will make various proposals on the display, according to the pronunciation rules of Mandarin.

Below is the key mapping of Pinyin letters on the keypad:

Number Key	Pinyin Letter
2	a b c
3	d e f
4	g h i
5	j k l
6	m n o
7	p q r s
8	t u ü
9	w x y z

Note: *On the keypad, the letter ü is replaced by v.*

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Example of Pinyin Input

For example, to enter " 信息 "

1. Press 9 4 6, combination suggestions of "xin", "yin", "zho", "xio" are displayed on the screen, and "xin" is inversed. Six candidate characters including " 信 " will also appear in the candidate row.
2. Press **YES**, every candidate character will be numbered.
3. Press the key with the same number as displayed above the character, the character is entered into the text row.
4. And the character " 息 " is also displayed in the candidate row.
5. Repeat Step 3 to complete the input of " 信息 ".

Note: *If you press the key with the same number as displayed above a candidate character, you can skip Step 2 and input the desired character quickly.*

Input Chinese Punctuation and Symbols

Press and hold #, to see the first screen of punctions and symbols.

To select and input symbols

1. Slide the Volume key to display the last and next page, and move the inverse cursor to the symbol you need by pressing ↘ or ↖. Press **YES** to input the symbol.
2. You can also use the following methods:
   - Press 2, to move the cursor up
   - Press 4, to move the cursor left
   - Press 6, to move the cursor right
   - Press 8, to move the cursor down

第一页

添加符号				
?	。	，	、	：
—	々	！	…	；

第二页

（	）	•	“	”
《	》	.	「	」
£	$	¥	€	@

第三页

※	&	/	%	#
0	1	2	3	4
5	6	7	8	9

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Your Personal Phone Book

Your phone has a phone book in which you can save numbers and accompanying names (an entry).

To save a number together with a name

1. Scroll to *Phone book*, **YES**, *Add number*, **YES**.
2. Select *Add new?* or any of the numbers from the list by pressing **YES**.
3. Enter the phone number that you want to save and press **YES**.
4. Enter a name that you want to associate with the phone number and press **YES**.
5. Press **YES** again to save the entry in the suggested position.

To call a number saved in the phone book

1. Press and hold ↖ until the *Find* menu appears.
2. Enter the name (or the first few letters of the name) associated with the number that you want to call and press **YES**.
   If the name displayed is not the one you want, press ↘ or ↖ until you find the correct name and number.
3. Press **YES** to make the call.

Shortcuts to Phone Book Entries

You can call the phone numbers that you have saved in positions 1–9 by entering the position number in standby, and then pressing **YES**.

When in standby, you can find an entry by pressing and holding one of the keys 2 – 9 to find an entry beginning with the first letter on that key, or the closest following. For example, press and hold 4 to get to the first entry beginning with the letter "G" (or the closest following). Press 4 again to get to the first entry beginning with "H" and so on. When you find the entry you want, press **YES** to make the call.

Ask to Save

If *Ask to save* is on, you are asked if you want to save any called or answered number that is not already saved in your phone book.

To turn the Ask to Save function on or off

1. Scroll to *Phone Book*, **YES**, *Options*, **YES**, *Ask to save*, **YES**.
2. Select *On* or *Off* and press **YES**.

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Note: *Your subscription must support the Calling Line Identification Service, if you want to save answered numbers.*

Keeping the Phone Book Up to Date

You can change and delete names and numbers from the phone book.

To edit an entry

1. Scroll to *Phone book*, **YES**, *Find*, **YES**.
2. Enter the name (or the first few letters) for the entry that you wish to edit and press **YES**.
3. Press (📞).
4. Select *Edit* and press **YES**.
5. When you have finished editing, press **YES** to save your changes.

To delete an entry from the phone book

1. Scroll to *Phone book*, **YES**, *Find*, **YES**.
2. Enter the name (or the first few letters) for the entry that you wish to edit and press **YES**.
3. When the entry you want to delete is highlighted, press (C).
4. Press **YES** to confirm.

Sort Order

Your phone book entries can be sorted according to their position number or the name.

To choose a sort order

1. Scroll to *Phone book*, **YES**, *Options*, **YES**, *Sort order*, **YES**.
2. Select a sort order and press **YES**.

Phone Book Memories

Your phone book entries are saved in the memory on your SIM card.

You can also save your entries in the phone memory. The phone memory holds 250 positions in which your entries are saved when all SIM positions are occupied.

You can check how many memory positions you have in your memories and how many of them you have used.

To check the status of the memories

- Scroll to *Phone book*, **YES**, *Memory status*, **YES**.

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Choosing where to save an entry

When you save an entry and are asked to enter the position number, you can do the following:

- To save the number in the first empty position suggested, press **YES**.
- To save the number in another position, press C to delete the position number, enter a new position number and press **YES**.
- To save the number in the phone memory, you first need to know how many positions you have got on your SIM card. You can check this in the *Memory status* menu. If, for example, you have 250 positions on your SIM card, you can enter position number 251 to save a number in the first position of the phone memory.

Tip: *Press* ⊞ *to move a selected contact to another position, or to select "Card memory" or "Phone memory".*

Overwrite Protection

If you try to save a phone number in a position which already contains a phone number, the message *Overwrite?* appears together with the name saved in that position. You now have two options:

- Press **YES** to replace the number with the new one.
- Press **NO** if you do not want to replace the old number. Enter a new position and press **YES**.

You can delete entries saved in the phone memory.

To delete all entries from the phone memory

1. Scroll to *Phone book*, **YES**, *Options*, **YES**, *Delete all*, **YES**.
2. Press **YES** again.
3. Enter the phone lock code (*0000* or another one that you have chosen yourself, see "The Phone Lock" on page 50), and press **YES**.

Note: *The entries on your SIM card are not deleted.*

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Groups

You can create a group of phone book entries. You can then send a text message to all members of that group at the same time. See “Text and Chat Messages” on page 41.

To create a new group

1. Scroll to *Phone book*, **YES**, *Groups*, **YES**, *Add new?*, **YES**.
2. Enter a name for the group and press **YES**.
3. Scroll to *Add new?* and press **YES**.
4. Select an entry in your phone book and press **YES**.
5. To add the next member, repeat steps 3 and 4.
6. Press **NO** to leave the menu.

To add a member to an existing group

1. Select a group and press **YES**.
2. Select *Add new?* and press **YES**.
3. Select an entry in your phone book and press **YES**.

Business Cards

You can add your own business card as an entry in the phone book. You can then exchange business cards via SMS.

To send your own business card

1. Scroll to *Phone book*, **YES**, *Business cards*, **YES**
2. Select *Send my own* and press **YES**.
3. Enter the recipient’s phone number and press **YES**. Press ⟲ to recall a number from the phone book.
4. Press **YES** to send.

To edit your own business card

1. Scroll to *Phone book*, **YES**, *Business cards*, **YES**, *Edit my card*, **YES**.
2. Edit your own phone number, press **YES**, edit your name and press **YES** again.

To save a received business card

1. When you have received a business card the display shows *Save received business card?*.
2. Press **YES** to accept the number, name and position and it will be stored in the phone book.

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Tip: *You can edit the number, name and position in the phone book of the business card.*

Touch Tone Services

In your phone book, you can save a phone number together with tone signals and codes. When you call this entry, the phone number and all the tone signal codes are then dialled automatically.

Note: *Saving personal codes in the phone book involves a risk if your phone is stolen. It is safer to save personal codes in the Code memo. See "Code Memo" on page 64*

To save a phone number together with tone signals and codes

1. Scroll to *Phone book*, **YES**, *Add number*, **YES**.
2. After entering the phone number, press (*) until the pause character **P** appears in the display. Enter the code, then if needed, enter another pause, another code and so on.
3. Enter the name that you want to associate with the phone number and code and press **YES**.
4. Press **YES** to save.

Copying From One SIM Card to Another

You can copy your phone book entries on one SIM card to another, via the phone's memory.

If your phone memory contains phone book entries that you wish to keep, you first need to copy these entries from the phone memory to a SIM card, otherwise they will be deleted.

Note: *You can only copy 250 items at a time. Check your phone memory and your SIM card memory before you start copying, to make sure that you do not delete entries you want to keep.*

To copy from a SIM card to the phone memory

1. Insert a SIM card.
2. Scroll to *Phone book*, **YES**, *Options*, **YES**, *Copy*, **YES**, *Copy from card*, **YES**.
3. Enter from which position number on the SIM card you want to start copying and press **YES**.
4. Press **YES** again to start copying.
   Wait until the display shows *Phone book entries copied:*.

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To copy from the phone memory to a SIM card

1. Insert a SIM card.
2. Scroll to *Phone book*, **YES**, *Options*, **YES**, *Copy*, **YES**, *Copy to card*, **YES**.
3. Enter the position number of your SIM card where you want to start saving your entries and press **YES**.
4. Press **YES** again to start copying.
   Wait until the display shows *Phone book entries copied:*.

Using the Call List

The Call list saves the last 30 incoming and outgoing calls.

The calls are saved in chronological order, except for the last dialled number, which is always displayed in the first position. If you check a call within 24 hours, the time of the call is displayed. Otherwise, the time is replaced by the date.

If the incoming call is a restricted number, the display shows *Unknown*.

To call a number from the call list

1. Press **YES** when the phone is in standby mode.
2. Select the number you want to call and press **YES**.

- press (📞) and select *Edit bef. call* to edit the number before calling.

Tip: *You can also select the Call list from the Call info menu.*

To clear the call list, scroll to *Call info*, **YES**, *Options*, **YES**, *Clear call list*, **YES**.

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To turn the call list on or off

1. Scroll to *Call info*, **YES**, *Options*, **YES**, *Set call list*, **YES**.
2. Select *On* or *Off* and press **YES**. If you turn off the list, it is cleared.

Missed Calls

If you have missed a call, the message *Missed calls:1* appears in standby mode. (The number indicates the number of missed calls.)

To check your missed calls

1. Press **YES** to display the missed calls.
2. Select a number and press **YES** to call the number.

Press **NO** if you do not want to check your missed calls now.

Your Voice Mail Service

The answering service of your service provider allows callers to leave a voice message when you cannot answer your calls. You are informed about the voice message via a text message or by a specific voice mail indication.

Using Your Voice Mail Service

You can save the number to your voice mail service.

To save your Voice Mail number

1. Scroll to *Messages*, **YES**, *Options*, **YES**, *Voice mail no.*, **YES**.
2. Enter your voice mail number and press **YES**.

To call your Voice Mail Service

- Press and hold 1 from standby.

Receiving a Voice Mail

When you receive a voice mail, your phone beeps and the message *New voice mail* appears in the display. Press **YES** to listen to the voice mail. If you want to listen to it later, press **NO**.

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Personalizing Your Phone

You can adjust the phone settings to suit your own requirements.

Ring Signals

You can specify the ring signal volume, choose among different ring signals or compose your own.

Ring Signal Volume

The ring signal volume can be set to six levels. You can also turn the ring signal off (0).

To set the ring signal volume

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Ring volume*, **YES**.
2. Press ↘ or ↖ to decrease or increase the volume.
3. Press **YES** to save the setting.

Tip: *Use the volume key on the side of the phone to change the volume silently.*

To turn the ring signal on or off

1. From standby, press and hold C.
2. Press **YES**.
   All signals except the alarm and timer signals are turned off.
   To cancel, repeat step1 and press **YES**.

Increasing Ring

You can choose a ring signal that rises in steps from the lowest volume to the highest.

- Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Increasing ring*, **YES**. Select *On* and press **YES**.

Ring Signal Type

You can choose a ring signal from a list of different sounds and melodies.

To choose a ring signal

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Ring signals*, **YES**, *Calls*, **YES**.
2. Select a ring signal and press **YES**.

Tip: *Use the volume key on the side of the phone to scroll silently.*

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Specific Ring Signals for Personal Calls

If your subscription includes the Calling Line Identification (CLI) service, you can assign a personal ring signal to up to ten callers.

If the last seven digits of a caller's number correspond to a number you have specified, then that caller's ring signal is used.

You can include question marks in a phone number. For example, 012345**???** means that calls from phone numbers between 012345**000** and 012345**999** will have the same personal ring signal. Press and hold # to insert a question mark.

To set a specific ring signal for a caller

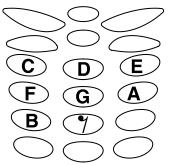
1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Ring signals*, **YES**, *Personal rings*, **YES**, *Add new?*, **YES**.
2. Enter the caller's number and press **YES**.
   Press ↖ to recall a number from the phone book.
3. Select a ring signal and press **YES**.

Composing Your Own Ring Signal

The melody editor enables you to compose your own ring signals.

To edit or compose a ring signal

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *My melodies*, **YES**.
2. Select one of the melodies and press **YES**.
3. Select *Edit* and press **YES**.
4. Use the keypad to enter a note.
5. To add a new note, move the cursor using ↖ to the dotted frame and press the keypad.
6. When a note is entered you can change the note in the following ways:
   - press 1 to change up one note.
   - press 4 to change down one note.
   - press 2 to increase the octave.
   - press 5 to decrease the octave.
   - press 3 to change to a longer note.
   - press 6 to change to a shorter note.
   - press 7 to change to a flat or sharp note.
   - press 8 to turn the vibration on or off.
   - press 9 to change the duration specifier.



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- press * to add a new note above the current note.
- press 0 to increase or decrease the volume.
- press C to delete the selected note.

- Scroll using ▸ or ◂ from one note to the next. The highlighted line on the display shows which note is selected.

7. Press **YES** to listen to the melody.
8. Press **YES** again to save the melody or **NO** to continue editing the melody.

Tip: *You can play a melody from the ✉ menu.*

To create a repeat block of notes

1. Select the starting note of the repeat and press #.
2. Select the ending note of the repeat and press #.
3. Press # to change the repeat count 1-9 times, or ∞ to continually repeat.

Tip: *You can add repeat blocks from the ✉ menu.*

To set the volume, beat and style for a melody

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *My melodies*, **YES**.
2. Select a melody and press **YES**.
3. Select a setting and press **YES**.
- *Set volume*, to decrease or increase the volume.
- *Set beat*, to decrease or increase the beats per minute.
- *Set style*, to select a style.

4. Enter your setting and press **YES** to save the setting.

Note: *The volume of the melody is dependent upon the main volume settings.*

To edit the melody name and composer

1. Select the melody to edit from the *Settings/Sounds & alerts/My melodies* menu and press **YES**.
2. Scroll and select *Melody info* and press **YES**.
- Press **YES** once to edit the melody name.
- Press **YES** twice to edit the composer name.

3. Enter a new name and press **YES**.

Tip: *Press ✉ when in the Melody info menu to edit the melody name and composer name.*

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Vibrating Alert

You can choose to be notified of an incoming call by the buzzing of the Vibrating alert. You can set the phone's Vibrating alert to one of the following:

- **On** (all the time)
- **On if silent** (on when the ringing volume is turned off or when you have set the phone to silent)
- **Off** (all the time)

Note: *When your phone is attached to a charger, the Vibrating alert is turned off automatically.*

To set the Vibrating alert

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Vibrating alert*, **YES**.
2. Select the setting you want, and then press **YES**.

Message Signal

You can set the message signal.

- Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Message alert*, **YES** and select the signal you want.

Pictures

Your phone contains pictures which can be edited and saved as new pictures in *My pictures*. The pictures can be inserted in a text message, see "To insert a picture in a text message" on page 41.

You can delete pictures from *My pictures* and *My favourites*, but you cannot delete the original pictures that were in the phone when you bought it.

To edit and save a picture in your phone

1. Scroll to *Extras*, **YES**, *Pictures*, **YES**.
2. Select a picture group and press **YES**.
3. Press ⟨ and ⟩ to scroll through the pictures. Select a picture and press **YES** to view the editing tools. You can now start to edit the picture.
4. Press ⟨✉⟩ to view the *Options* menu.
5. Select *Save* and press **YES**. The picture is saved in *My pictures*.

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How to use the keys when editing a picture.

Key	Use
1	Move the cursor up and left.
2	Move the cursor up.
3	Move the cursor up and right.
4	Move the cursor left.
5	Lift up, or put down the pen. Press and hold to switch between zoom and full size view.
6	Move the cursor right.
7	Move the cursor down and left.
8	Move the cursor down.
9	Move the cursor down and right.
0	Switch line thickness.
YES	Save the picture.
NO	Quit the picture editor.
C	Clear the picture.
* ◊	Move the cursor 1, 5 or 10 spaces.
#	Switch between black and white pen colour.
▤	Brings up the *Options* menu.

To save a picture in My Favourites

1. Scroll to *Extras*, **YES**, *Pictures*, **YES**.
2. Select a picture group and press **YES**.
3. Select a picture and press ▤.
4. Select *My favourites* and press **YES**.

To delete a picture from My Favourites

1. Select a picture from *My favourites* and press C.
2. Press **YES** to delete the picture.

To install a background picture

1. Scroll to *Extras*, **YES**, *Pictures*, **YES**.
2. Select a picture group and press **YES**.
3. Select a picture and press ▤.
4. Select *Inst. picture* and press **YES**.

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You can turn the background picture on or off.

- Select *Background* from the *Settings*/*Display* menu and select *On* or *Off*.

Key Sound

You can set the key sound to clicks, tones or silent.

- Select *Key sound* from the *Settings/Sounds & alerts* menu and then select the key sound you want.

Minute Minder

If you turn on the minute minder, you hear a beep once every minute during a call.

- Select *Minute minder* from the *Call info/Call timers* menu and then select *On* or *Off*.

Display Light

The display light can be set to automatic, off or on. In automatic mode, the display light is turned off a few seconds after you press the last key.

- Select *Light* from the *Settings/Display* menu, and then select the alternative you want.

The Keypad Lock

The keypad lock feature helps you to avoid accidental dialling. The keypad remains locked until you:

- answer an incoming call
- unlock the keypad
- receive an SMS.

Note: *You can call the international emergency number 112 even if the keypad is locked.*

To lock the keypad manually

1. Press (#) in standby.
2. Select *Turn on keylock* and press **YES**.

To unlock the keypad

1. Press (c).
2. Select *Turn off keylock?* and press **YES**.

Automatic keylock means that if no keys are pressed after 25 seconds, the keypad will be locked.

To turn the automatic keylock on or off

1. Scroll to *Settings*, **YES**, *Locks*, **YES**, *Auto keylock*, **YES**.
2. Select *On* or *Off* and press **YES**.

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Time and Date

The time is always displayed in standby mode.

To set the time

1. Scroll to *Settings*, **YES**, *Time and date*, **YES**, *Set time*, **YES**.
2. Enter the time and press **YES**.

To choose a 12-hour or a 24 hour clock, scroll to *Settings*, **YES**, *Time and date*, **YES**, *Time settings*, **YES** and then select the time format you want. If you select the 12-hour clock, you can alternate between am and pm by pressing (#).

Date

When the phone is in standby mode, you can slide the volume key to see today's date.

To set the date

1. Scroll to *Settings*, **YES**, *Time and date*, **YES**, *Set date*, **YES**.
2. Enter the year (two digits), month and day and then press **YES**.

To select another date format, scroll to *Settings*, **YES**, *Time and date*, **YES**, *Date format*, **YES**, and then select the date format you want.

Answering Mode

When using a portable handsfree, you can choose to answer a call by pressing any key (except **NO**) or set the phone to answer the call automatically.

To select answering mode

1. Scroll to *Settings*, **YES**, *Handsfree*, **YES**, *Answering mode*, **YES**.
2. Select an answering mode and press **YES**.

Greeting text

When you turn your phone on or off, a greeting appears in the display. If you want to interrupt the greeting, you can press the **NO** key.

To select a greeting

1. Scroll to *Settings*, **YES**, *Display*, **YES**, *User greeting*, **YES**.
2. Select a greeting and press **YES**.
   You can also turn off the greeting by selecting *Off*.

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Phone Number Display

To check your own phone number, scroll to *Settings*, **YES**, *Display*, **YES**, *My numbers*, **YES**. If your number is not stored on your SIM card, you can enter it yourself.

Master Reset

You can reset the phone settings to the way they were when you bought your phone.

To reset the phone

1. Scroll to *Settings*, **YES**, *Master reset*, **YES**.
2. Enter the phone lock code (*0000* or the new code if you have changed it) and press **YES**.

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Text and Chat Messages

You can use the Short Message Service (SMS) to send and receive text messages.

If the number to your service centre is not stored on your SIM card, you must specify the number yourself. This also applies to chat messages. See “Mobile Chat” on page 43.

Note: *The number to your service centre is provided by your service provider.*

To check the number to your service centre

1. Scroll to *Messages*, **YES**, *Options*, **YES**, *Service centres*, **YES**.
   If no number is found, select *Add new?* and press **YES**.
2. Enter the number, including the international + sign and country code, and press **YES**.

Sending a Text Message

You can send a text message and insert pictures and melodies in it. When you send messages containing pictures and melodies, you use the Long Messages function. See “Long Messages” on page 45.

To send a text message

1. Scroll to *Messages*, **YES**, *Send new*, **YES**.
2. Enter your message and press **YES**.
   See “Entering Letters” on page 17.
3. Enter the recipient’s phone number or recall it from the phone book by pressing .
4. Press **YES** to send the message.

Tip: *You can also press to recall a number from the phone book.*

If you want to send the message later, press **NO** when you are asked to enter the phone number. The message is saved in the *Unsent* list.

To insert a picture in a text message

1. Scroll to *Messages*, **YES**, *Send new*, **YES**.
2. While entering your message, press .
3. Select *Ins. picture* and press **YES**.
4. Select one of the picture groups and press **YES**.
5. Select the picture you want to insert and press **YES**.

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To insert a melody in a text message

1. Scroll to *Messages*, **YES**, *Send new*, **YES**.
2. While entering your message, press (Menu).
3. Select *Insert melody* and press **YES**.
4. Select the melody you want to insert and press **YES**.

Sending a Text Message to a Group

You can send text messages to a group that you have specified and saved in your phone book, see "Groups" on page 29.

To send a text message to a group

1. Follow steps 1 & 2 of "To send a text message".
2. Press (Left), select *Groups* and press **YES**.
3. Select a group and press **YES**.

Note: *You will be charged for each group member.*

Receiving a Message

When you receive a message, the phone beeps, the indicator light rapidly flashes green and the message *New message Read now?* appears in the display.

To read the message

1. Press **YES**.
   Press **NO** if you want to read the message later. The message is saved in your *Inbox* in the *Message* menu.
2. Press (Down) or (Up) to scroll through the message. An arrow in the bottom right corner of the display indicates that there is more text in the message.
3. When you have read the message, press **YES**. A menu with different options appears. Select
   - *Reply* to reply to a message.
   - *Forward* to forward a message.
   - *Delete* to delete the message.
   - *Save* to save the message.
   - *Call* to call the sender of the message.
   - *Numbers* to call or save a phone number found in the message.
   - *Read next* to read the next message.

Tip: *If you select a message in the Inbox and press (Menu), you can see the list of options.*

If the sender of the message wants you to reply, the message '*Reply request Reply?*' appears in the display. Press **YES** again to reply. If you do not want to reply, press **NO**.

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To save a picture found in a message

1. When the picture is highlighted, press (OK).
2. Select *Save picture* and press **YES**.
   The picture is saved in *My pictures* in the *Pictures* menu.

To save a melody found in a message

1. When the melody icon is highlighted, press (OK).
2. Select *Save melody* and press **YES**.
3. Scroll to the position where you want to save the melody within *My melodies* and press **YES**.

Note: *To set the saved melody as a ring signal, see "To choose a ring signal" on page 33.*

Saving Incoming Messages

Incoming messages are saved in the phone memory. The phone memory can hold up to 20 messages. When the phone memory is full, the oldest read message is deleted when a new message is received.

If the phone memory becomes full of unread messages, new messages are automatically saved on the SIM card. Messages that are saved on the SIM card remain there until you delete them.

To save a message on the SIM card

1. When you have read the message, press **YES**.
2. Select *Save* and press **YES**.

Mobile Chat

You can use the chat function to send and receive chat messages. The chat function works in the same way as a chat on the Internet.

To start a chat session

1. Scroll to *Messages*, **YES**, *Chat*, **YES**, *Start new*, **YES**.
2. Enter the recipient's phone number or recall it from the phone book by pressing (↘).
3. Write your chat message and press **YES**.

If you receive a new message while another chat session is ongoing, the new message is saved in the *Inbox* in the *Messages* menu.

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To suspend and resume a chat session

You can suspend an ongoing chat session by pressing **NO** twice and appears in the display. While a session is suspended you can use any of the other functions in your phone. When a session is suspended you can scroll to *Messages*, **YES**, *Chat*, **YES**. In the chat menu you can choose to:

- *Resume* the suspended session
- *Save* the session
- *Start new* session with another person
- *End* the suspended session

Tip: *You can also press* (M) *when in the chat session to see a list of options.*

When you receive a new chat message from the person you were chatting with, the chat session is automatically reactivated if in standby. If you are using another function of the phone then your phone beeps.

To end a chat session

1. During a chat session, press **NO**.
2. *End session?* appears in the display. To end the session, press **YES**.

You can choose to enter a nickname which will appear in the recipient's display each time you send a chat message.

To enter a chat nickname

1. Scroll to *Messages*, **YES**, *Chat*, **YES**, *Options*, **YES**.
2. Select *Nickname* and press **YES**.
3. Enter your nickname, with a maximum of 6 characters, and press **YES**.

You can choose to hide your own message from your phones display when you are in a chat session.

To show or hide your own chat message

1. Scroll to *Messages*, **YES**, *Chat*, **YES**, *Options*, **YES**.
2. Select *Hide my lines* and press **YES**.
3. Select *On* or *Off* and press **YES**.

Customizing Your Text Messages

You can set a default value for the message options below, or you can turn on the *Set on send* option which means that you choose the setting you want each time you send a message.

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Message Type

You can send different types of messages. Your service provider may offer the facility of converting a text message into a format (fax, etc.) that suits the equipment that is going to receive the message.

Validity Period

If your message cannot be delivered, for example if the recipient has turned off the phone, your service centre can save the message to send it later.

Reply Request

If you want the recipient of your message to reply, you can turn on the Request reply option.

To set a default message option

1. Scroll to *Messages*, **YES**, *Options*, **YES**.
2. Select an option, **YES**.
3. Select *Set default*, **YES**.
4. Select an option, **YES**.

To turn Set on send on or off

1. Scroll to *Messages*, **YES**, *Options*, **YES**.
2. Select an option, **YES**.
3. Select *Set on send*, **YES**.
4. Select *On* or *Off* and press **YES**.

Long Messages

A short text message can consist of up to 160 characters. You can send a longer message, but it is automatically divided into several shorter messages (up to three messages) and depending on your service provider, you can be charged for each message.

To turn long messages on or off

1. Scroll to *Messages*, **YES**, *Options*, **YES**, *Long messages*, **YES**.
2. Select *On* or *Off* and press **YES**.

Note: *If the recipient's phone does not support long messages, the messages are received one at a time.*

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Templates

If you have one or more standard messages that you use often, you can save these as templates in your phone. You can save 10 templates consisting of up to 160 characters each.

To create a template

1. Scroll to *Messages*, **YES**, *Templates*, **YES**, *Add new?*, **YES**.
2. Enter the message and press **YES**.
3. To send the template now, press **YES** when *Send message now?* appears and proceed as described in "To send a text message" on page 41. Press **NO** if you do not want to send the template now.

To use a template

1. Scroll to *Messages*, **YES**, *Templates* **YES**.
2. Select the template and press **YES**. You may edit the message before sending it.
3. When you have completed the message, press **YES**.
4. Enter the recipient's phone number.
5. Press **YES** to send the template.

Tip: *If you select a template in Templates and press (M), you can see a list of options.*

Area Information

Area Information is a type of text message that is sent to all subscribers in a certain network area, for example, a local traffic report. The message automatically appears in the display. You cannot save area messages. When you have read the message and press **YES** or **NO**, it is deleted.

Please consult your operator for more information about the area information codes.

To turn Area Information on or off

1. Scroll to *Messages*, **YES**, *Options*, **YES**, *Area info*, **YES**, *Reception*.
2. Select *On* or *Off* and press **YES**.

To insert an Area Information code

1. Scroll to *Messages*, **YES**, *Options*, **YES**, *Area info*, **YES**, *Edit list*, **YES**, *Add new?*, **YES**.
2. Enter the new code and press **YES**.

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Cell Information

The “Cell information channel” is used by some network operators for sending messages to their subscribers within a certain network area.

- To turn on the channel, select *Cell information* from the *Messages/Options* menu and then select *On*.

Profiles

A profile is a group of settings which are set to suit a certain environment. For example, when you go to a meeting, you can choose the *Meeting* profile and a number of settings are set – the ring signal is turned off etc.

The Profiles

Your phone has a number of pre-set profiles that you can add accessories for, rename or change. You cannot change the name of or add any accessories to the *Normal* profile.

To choose a profile manually

- Scroll to *Settings*, **YES**, *Profiles*, **YES** and select a profile.

To change a profile setting

1. Scroll to *Settings*, **YES**, *Profiles*, **YES**, *Edit current*, **YES**.
2. Select a setting and press **YES**.
3. Change the profile settings and press **YES**.

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To change the name of a profile

- Scroll to *Settings*, **YES**, *Profiles*, **YES**, *Edit current*, **YES**, *Profile name*, **YES** and enter a new name.

You can reset all profile settings to the way they were set when you bought your phone.

- Select *Reset profiles* from the *Settings/Profiles* menu.

Automatic Activation

The *Port h-free* profile, is automatically activated when you use the portable handsfree accessory. When you disconnect your phone from the accessory, the profile is changed back to the one which was active before, if the current profile was activated automatically.

When you buy your phone, the automatic activation is set on the Portable handsfree profile.

To turn automatic activation on or off

1. Scroll to *Settings*, **YES**, *Profiles*, **YES**, *Auto activation*, **YES**.
2. Select *On* or *Off* and press **YES**.

Note: *A profile with no associated accessories, such as Meeting or Normal, must be chosen manually.*

Diverting Incoming Calls

If you cannot answer an incoming voice or data call, you can divert it to another number.

For voice calls, (not data) you can choose between the following divert alternatives:

- *All voice calls* - divert all voice calls.
- *When busy* - divert calls if you are already on the phone.
- *Not reachable* - divert calls if your phone is turned off or if you are unreachable.
- *No reply* - divert calls that you do not answer within a specified time limit (operator service).

To turn on a call divert

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Divert calls*, **YES**.
2. Select a divert option and press **YES**.
3. Select *Activate* and press **YES**.
4. Enter the phone number to which you want your calls to be diverted and press **YES**, or retrieve it from the phone book by pressing ⌒.

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Note: *When the Restricted Calls function is on, some Divert Calls options cannot be activated. See "Restrict Calls" on page 51.*

To turn off a call divert

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Divert calls*, **YES**.
2. Scroll to a divert option and press **YES**.
3. Select *Cancel* and press **YES**.

- Select *Get status* to check if a divert option is on or off.

You can check the status of all divert options.

- Select *Check all* from the *Settings/Call options/ Divert calls* menu.

Security for Your Phone and Subscription

The SIM Card Lock

The SIM card lock protects your subscription, but not your phone itself, from unauthorized use. If you change SIM cards, the phone still works with the new SIM card.

Most SIM cards are locked at the time of purchase. If the SIM card lock is on, you have to enter a "PIN" (Personal Identity Number) every time you turn on your phone.

If you enter your PIN incorrectly three times in a row, the SIM card is blocked. This is indicated by the message *PIN blocked*. To unblock it you need to enter your "PUK" (Personal Unblocking Key). Your PIN and PUK are supplied by your service provider.

To unblock your SIM card

1. *PIN blocked* appears in the display.
2. Enter your PUK and press **YES**.
3. Enter a new four- to eight-digit PIN and press **YES**.
4. Re-enter the new PIN to confirm and press **YES**.

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To change your PIN

1. Scroll to *Settings*, **YES**, *Locks*, **YES**, *Card lock*, **YES**, *Change PIN*, **YES**.
2. Enter your old (current) PIN and press **YES**.
3. Enter your new PIN and press **YES**.
4. Re-enter the new PIN to confirm and press **YES**.

Note: *If the message "Codes do not match" appears, you entered the new PIN incorrectly. If the message "Wrong PIN" appears, followed by "Old PIN:", you entered your old PIN incorrectly.*

To change your PIN 2

1. Scroll to *Settings*, **YES**, *Locks*, **YES**, *Card lock*, **YES**, *Change PIN2*, **YES**.
2. Proceed as described in "To change your PIN".

To turn the SIM card lock on or off

1. Scroll to *Settings*, **YES**, *Locks*, **YES**, *Card lock*, **YES**, *Protection*, **YES**.
2. Select *On* or *Off*, and press **YES**.
3. Enter your PIN and press **YES**.

The Phone Lock

The phone lock protects the phone against unauthorized use if it is stolen and the SIM card is exchanged. It is not on when you buy the phone. You can change the phone lock code (0000) to any four- to eight-digit personal code. The phone lock can be set to on, automatic or off.

Phone Lock On

If the phone lock is on, the message *Phone locked Phone lock code:* appears each time you turn on the phone. You have to enter your code followed by **YES** to use your phone.

Automatic

If the phone lock is set to automatic, you do not need to enter your phone lock code until a different SIM card is inserted in the phone.

Changing the phone lock code

1. Scroll to *Settings*, **YES**, *Locks*, **YES**, *Phone lock*, **YES**, *Change code*, **YES**.
2. Follow the steps described in "To change your PIN" on page 50.

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Note: *It is important that you remember your new code. If you should forget it, you have to hand in your phone to your local Ericsson retailer.*

To set the phone lock

1. Scroll to *Settings*, **YES**, *Locks*, **YES**, *Phone lock*, **YES**, *Protection*, **YES**.
2. Select an alternative and press **YES**.
3. Enter the phone lock code and press **YES**.

Restrict Calls

The Restrict Calls service allows you to restrict certain types of calls being made and received.

You need a password, which comes with your subscription, to activate or cancel a call restriction.

The following calls can be restricted:

- all outgoing calls, *All outgoing*
- all outgoing international calls, *Outgoing intl*
- all outgoing international calls except to your home country, *Outg intl roam*
- all incoming calls, *All incoming*
- all incoming calls when you are abroad (when roaming), *Inc when roam*

To turn a call restriction on or off

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Restrict calls*, **YES**.
2. Select an option and press **YES**.
3. Select *Activate* or *Cancel* and press **YES**.
4. Enter your password and press **YES**.

- To check the status of a call restriction, select the call restriction and then *Get status*.
- To turn off all call restrictions, select *Cancel all*.
- To change the password, select *Change passwd*.

Note: *If you divert incoming calls, you cannot activate some Restrict calls options. Likewise, if you restrict calls, you cannot activate some Divert calls options.*

Fixed Dialling

The Fixed Dialling function allows calls to be made only to certain numbers saved on the SIM card. If an attempt is made to call other numbers, the message *Number not permitted* appears in the display. Fixed dialling requires a SIM card that allows fixed numbers to be saved. The fixed numbers are protected by your PIN2.

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- Partial numbers can be saved. For example, saving 0123456 allows calls to be made to all numbers starting with 0123456.
- Numbers that include question marks can be saved. For example, saving 01234567?0, allows calls to be made to numbers from 0123456700 to 0123456790. To enter a question mark, press and hold #.

Note: *Calls to the international emergency number 112 can still be made, even when Fixed dialling is on.*

To turn Fixed Dialling on or off

1. Scroll to *Phone Book*, **YES**, *Options*, **YES**, *Fixed dialling*, **YES**.
2. Enter your PIN2 and press **YES**.
3. Select *On* or *Off* and press **YES**.

To save a fixed number

- Select *Add new?* from the *Phone book*/*Special numbers*/*Fixed numbers* menu, then enter the number.

Closed User Groups

The Closed user group function is a way of lowering call costs. On some networks it is cheaper to make calls within a call group. You can have a maximum of 10 groups.

To add a group

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Closed groups*, **YES**, *Edit list*, **YES**.
2. Scroll to *Add new?* and press **YES**.
3. Enter the name of the user group and press **YES**.
4. Enter the index number and press **YES**.
   You get the index number from your operator.

To activate a group

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Closed groups*, **YES**, *Edit list*, **YES**.
2. Select a group and press **YES**.
3. Select *Activate* and press **YES**.
   Calls can only be made within the selected group.

To call outside Closed User Groups

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Closed groups*, **YES**, *Open calls*, **YES**.
2. Select *On* and press **YES**.

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Accept Calls

With the Accept calls service, you can choose to receive calls only from certain numbers. Other calls are rejected by a busy tone. You have to save the numbers that you want to receive in an Accepted callers list. The numbers must first be saved in your phone book. The rejected calls are saved in the Call list.

To add numbers to the Accepted Callers List

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Accept calls*, **YES**, *Accepted list*, **YES**.
2. Scroll to *Add new?*, **YES**.
   This takes you to the phone book.
3. Select an entry and press **YES**.

To set the accept calls option

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Accept calls*, **YES**, *Accept options*, **YES**.
2. Select an option and press **YES**.

More Than One Call

Your phone can handle more than one call simultaneously. You can, for example, put an ongoing call on hold while you make or answer a second call, and then switch between the two calls.

You can set up a conference call to have a joint conversation with up to four persons.

You can also reach the different options described below by pressing (M).

The Call Waiting Service

If the call waiting service is on, you hear a beep if you receive a second call during an ongoing call.

To turn the Call Waiting service on or off

1. Scroll to *Settings*, **YES**, *Call options*, **YES**, *Call waiting*, **YES**.
2. Select *Activate* or *Cancel* and press **YES**.
   Select *Get status* to check if call waiting is on or off.

Note: *If you are engaged in data call, incoming calls are rejected.*

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Making a Second Call

1. Put the ongoing call on hold by pressing **YES**.
2. Enter the number you wish to call and press **YES**.

Note: *You can only put one call on hold.*

Receiving a Second Call

If the Call Waiting service is on, you hear a beep in the earpiece if you receive a second call.

- Press **YES** to answer the second call and put the ongoing call on hold (*Answer*).
- Select *Busy* to reject the second call and continue the ongoing call.
- Select *Release&answer* to answer the second call and to end the ongoing call.

One Ongoing Call and One Call On Hold

When you have one active call and one call on hold, you can do one of the following:

- Press **YES** to switch between the two calls.
- Press (MENU), then select *Join calls* to join the two calls into a conference call.
1. Press (MENU), then select *Transfer call* to connect the two calls. You are disconnected from both calls. This service is operator dependent.

- Press **NO** to end the ongoing call and, then press **YES** to retrieve the held call.
- Press (MENU), then select *Release all*, to end both calls.

Receiving a Third Call

You cannot answer a third call without ending one of the first two calls.

- Select *Release&answer* to end the current call and answer the waiting call. The call on hold remains on hold.
- Select *Busy* to reject the waiting call.

Conference Calls

You can include up to four participants in a conference call. To create a conference call, you must have one active call and one call on hold.

To join the two calls into a conference call

1. Press (MENU).
2. Select *Join calls*, **YES**.

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To add a new participant

1. Press **YES** to put the conference group on hold.
2. Call the next person you wish to include in the conference group.
3. Press (OK).
4. Select *Join calls*, **YES**.
   Repeat steps 1 to 3 to include more participants.

To check the participants

1. Press (OK).
2. Select *Parties in conf*, **YES**.

You can have a private conversation with one participant and put the other participants on hold.

To extract a participant

1. Press (OK).
2. Scroll to *Parties in conf*, **YES**.
3. Select a participant and press (OK).
4. Scroll to *Extract part*. Press **YES**.

To rejoin the participant

1. Press (OK).
2. Scroll to *Join calls*, **YES**.

To release a participant

1. Press (OK).
2. Scroll to *Parties in conf*, **YES**.
3. Select a participant and press (OK).
4. Scroll to *Release part*, **YES**.

You can put a conference on hold and make a new call. You can switch between the calls in the same way as when switching between two normal calls.

To end the conference call

- Press **NO**.

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Setting Network Preferences

When you turn on the phone, it automatically searches for the last accessed network. If this is not within range, you may use another network, provided your network operator has an agreement that allows you to do so. This is called roaming.

To select a network

1. Scroll to *Settings*, **YES**, *Networks*, **YES**, *Select network*, **YES**.
2. Select a network and press **YES**.

To start an automatic network search

- Scroll to *Settings*, **YES**, *Networks*, **YES**, *New search*, **YES**.

List of Preferred Networks

You can edit the list that defines in which order your phone will select a network during automatic network selection. The list is set by your operator and stored on the SIM card.

To review the list of networks

1. Scroll to *Settings*, **YES**, *Networks*, **YES**, *Preferred nets*, **YES**.
2. To see a network's full name, select the network and press (OK).
3. Scroll to *Full name* and press **YES**.

To add a network to the list

1. Scroll to *Settings*, **YES**, *Networks*, **YES**, *Preferred nets*, **YES**, *Add new?*, **YES**.
2. Select the network you want and press **YES**.
3. If the network you want does not appear in the list, scroll to *Other* and press **YES**.
4. Enter the three-digit country number and the two-digit network number and press **YES**.
5. Enter a position number and press **YES**.

To rearrange the list

1. Scroll to *Settings*, **YES**, *Networks*, **YES**, *Preferred nets*, **YES**.
2. Select the network you want to move and press (OK).
3. Select *New priority* and press **YES**.
4. Enter the new position number and press **YES**.

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Search Modes

- **Automatic search mode** means that your phone first searches for the last accessed network. If this is not available, it automatically searches for another available network within range.
- **Manual search mode** means that your phone first searches for the last accessed network, but if this is not available, the question **Select net?** appears. You then need to choose a network as described in "To select a network" on page 56.

To select automatic or manual search mode

- Select *Automatic* or *Manual* from the *Settings*/*Networks*/*Search mode* menu and press **YES**.

Call Time and Call Cost

During a call, the duration of the call is shown in the display. If you subscribe to cost information, the call cost (or the number of call units) is displayed instead.

Call Time

You can check the duration of your *Last call*, *Outgoing time*, and the *Total time*.

To Check the Call Time

1. Scroll to *Call info*, **YES**, *Call timers*, **YES**.
2. Select a call time and press **YES**.

- Select *Reset timers* if you want to reset the call time counter.

Call Cost

You can check the cost of your *Last call* and the *Total cost* of your calls.

To check the call cost

1. Scroll to *Call info*, **YES**, *Call costs*, **YES**.
2. Select a call cost and press **YES**.

- Select *Clear total cost* to reset the counter.

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Note: *If you subscribe to cost information, you must enter your PIN2 to clear the cost or time counter.*

Setting the Call Cost

You can use the 'tariff' function to specify the price per call unit. If you do not specify a price per call unit, the number of call units is displayed instead.

To enter the price per call unit

1. Scroll to *Call info*, **YES**, *Call costs*, **YES**, *Set tariff*, **YES**.
2. Enter your PIN2 and press **YES**.
3. Select *Change tariff* and press **YES**.
4. Enter the code for the currency you want, (for example GBP for Pounds Sterling), and press **YES**.
5. Enter the price per call unit and press **YES**. To enter a decimal point, press (*).

Credit Limit for Calls

If supported by your network and your subscription, you can enter a total amount of money that can be used for making calls. When the amount reaches zero, no more calls can be made. Please note that the credit limit is only an estimated value.

To set a specific credit limit

1. Scroll to *Call info*, **YES**, *Call costs*, **YES**, *Set credit*, **YES**.
2. Enter your PIN2 and press **YES**.
3. Select *Change credit* and press **YES**.

- Enter an amount and press **YES**. To set an unlimited credit, select *Unlimited*.

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Using the WAP Browser

Your phone has a WAP (Wireless Application Protocol) browser which is designed to bring a modified Internet to your mobile phone, a mobile Internet. A wide range of services are available, for example, news, entertainment, timetables, reservations, banking, e-mail.

Preparing Your Phone for WAP

Before you can start using the WAP browser, you have to enter settings for a WAP profile. You can have different WAP profiles depending on how you connect to the mobile Internet. You could, for example, have one WAP profile for mobile e-commerce and another one for general WAP browsing.

Note: *The settings may already be entered when you buy the phone, or you can receive the settings from your network operator or your service provider. You can also receive settings from http://mobileinternet.ericsson.com.*

To enter the WAP settings manually

1. Scroll to *WAP services*, **YES**, *WAP settings*, **YES**.
2. Select a WAP profile and press **YES**.
3. Scroll to *Gateway*, **YES**, *User id*, **YES**.
4. Enter the User id to your gateway and press **YES**.
5. Select *Password* and press **YES**.
6. Enter the password to your gateway and press **YES**.
7. Select *Data address* and press **YES**.
8. Enter the IP address to your gateway and press **YES**.
9. Press **NO** to go back one level in the menus.
10. Scroll to *GSM data*, **YES**, *Phone number*, **YES**.
11. Enter the phone number you use with your GSM data connection and press **YES**.
12. Scroll to *Dial type* and press **YES**.
13. Select *Analogue* or *ISDN* connection and press **YES**.

    You have now entered the settings you need to start browsing the Internet. You may also need to enter the following information.
14. Scroll to *User id* and press **YES**.
15. Enter the User id for your GSM data connection and press **YES**.
16. Scroll to *Password* and press **YES**.
17. Enter the Password for your GSM data connection and press **YES**.

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To start browsing

1. First select the WAP profile you want to use. Scroll to *WAP services*, **YES**, *Select profile*, **YES**.
2. Then do one of the following:
   - Open your homepage (Ericsson Mobile Internet is default).
   - Enter the address of a WAP site. Select *Enter address* and press **YES**. Enter the WAP address.
   - Go to one of your bookmarks.

Tip: *If the WAP address starts with http://, you do not need to enter this prefix. You only need to enter the prefix if it starts with something else, for example, ftp://.*

To change homepage

1. Scroll to *WAP services*, **YES**, *WAP settings*, **YES**.
2. Select the WAP profile you want and press **YES**.
3. Select *Edit homepage* and press **YES**.
4. Enter a name for this homepage and press **YES**.
5. Enter the address to the WAP page you want to set as your homepage and press **YES**.

Options While You are Browsing

You can reach different options while browsing, by pressing (Menu). Its content may vary depending on which WAP site you are visiting.

- *Go to menu*. Go back to the WAP services menu in order to access other phone menus. When you want to start browsing again, scroll to *WAP services*, **YES**, *Resume*, **YES**.
- *Reload page*. Get the latest version of the WAP page you are browsing.
- *Add bookmark*. Add the page you are currently browsing to your list of bookmarks. When you save a bookmark, it is associated with the WAP profile that you are currently using.
- *New homepage*. Set the current WAP page as your homepage.
- *Exit WAP*. End your browsing.

To open a bookmark while browsing

1. When you are browsing, press (Menu) until the *Options* menu appears.
2. Scroll to *Go to menu*, **YES**, *Bookmarks*, **YES**.
3. Select the bookmark you want and press **YES**.
4. Select *Go to* and press **YES**.

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Images

You can choose whether you want to see images or not when you are browsing. If you turn off the Show images function, the images appear as icons in the display.

If an image contains a link, you can access the link by highlighting the image, then press **YES**.

To turn the show images function on or off

1. Scroll to *WAP services*, **YES**, *WAP settings*, **YES**.
2. Select a WAP profile and press **YES**.
3. Scroll to *Show images* and press **YES**.
4. Select *On* or *Off* and press **YES**.

Download Timeout

You can specify the time that should pass before the download attempt of a WAP page is stopped.

To set the download timeout

1. Scroll to *WAP services*, **YES**, *WAP settings*, **YES**.
2. Select a WAP profile and press **YES**.
3. Select *Response timer* and press **YES**.
4. Enter how many seconds you want the download to continue before it stops, and press **YES**.

To switch WAP profiles

1. Scroll to *WAP services*, **YES**, *Select profile*, **YES**.
2. Select a WAP profile and press **YES**.
   This WAP profile is active until you switch again.

To change the name of a WAP profile

1. Scroll to *WAP services*, **YES**, *WAP settings*, **YES**.
2. Select a WAP profile and press **YES**.
3. Select *Rename* and press **YES**.
4. Enter a new name and press **YES**.

Security

To establish secure connections when using certain WAP services, you need to have certificates saved in your phone.

To check the certificates in your phone

- Scroll to *WAP services*, **YES**, *Certificates*, **YES**. You can see a list of the available certificates.

To set a secure connection to a profile

1. Scroll to *WAP services*, **YES**, *WAP settings*, **YES**.
2. Select a profile.
3. Select *Security*, **YES**.
4. Select *On*, **YES**.

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Calendar

The Calendar makes it possible for you to keep track of important meetings that you need to attend, phone calls that you need to make or tasks you need to do. In the Calendar you can save:

- **Meetings**, including date and time, priority, duration, subject, location, recurrence and a reminder.
- **Phone calls**, including date and time, priority, duration, what phone number to call, subject and a reminder.
- **Reminders**, including date and time, priority, recurrence and subject.
- **ToDo**, including subject, priority and due date.

To add an event in the calendar

1. Scroll to *Extras*, **YES**, *Calendar*, **YES**.
2. In *Month view*, use ↘ or ↖ to select the week of the event you wish to add.
3. Press **YES** to enter *Week view*.
4. Use ↘ or ↖ to select a day and press **YES**.
5. Select *Add new event?* Press **YES**.
6. Select an event and press **YES**.
7. Enter settings for the event and proceed at each stage by pressing **YES**.
8. The event is saved, when the display shows *New entry added*.

Tip: *You can also press* (M) *in Week view to add an event.*

Note: *If due date is left as the current date then the item will be shown in the calendar until you remove it or mark it as done. Overdue items have an asterisk in front of them.*

To delete an event in the calendar

1. In the Calendar, scroll to the day of the event.
2. Use ↘ or ↖ to select the event.
3. Press C to delete. Press **YES** to confirm.

Tip: *When the event is selected in the day view, you can also delete the event from the* (M) *menu.*

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To edit an event in the calendar

1. In the Calendar, scroll to the day of the event.
2. Use ⟨ or ⟩ to select the event.
3. Press ⟨ ⟩.
4. Select *Edit* and press **YES**.
5. Enter the correct date, time etc. and press **YES** after each one. If you do not want to change a part of the entry, press **YES** and it remains the same.
6. The changed event is saved, when the display shows *Saved*.

To call a phone number saved in a phone call event

1. In the Calendar, scroll to the day in which the phone call event is saved.
2. Select the phone call event and press ⟨ ⟩.
3. Select *Call* and press **YES**.

Viewing Your Calendar

To view your Calendar content, scroll to *Extras*, **YES**, *Calendar*, **YES** and then select one of the following:

- *Month View.* Move from one week to the next by using the ⟨ or ⟩ keys. Press **YES** to enter a certain week. Press **YES** again to enter a certain day. Days which include an event are marked in bold.
- *Week View.* Events are shown as blocks on an hourly scale. If a day has todo items assigned to it then the day name is marked in bold. You can enter a certain day by pressing **YES** when a day is highlighted.
- *Day View.* All the events for a certain day.

Tip: *You can also press ⟨ ⟩ in Month view to select a certain day.*

Viewing the Storage Status

You can see how many percent of the storage entries that are free or used, and the interval between your first and last appointment.

1. Scroll to *Extras*, **YES**, *Calendar*, **YES**.
2. Press ⟨ ⟩.
3. Scroll to *Status* and press **YES**.

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Exchanging Calendar Entries

You can send and receive calendar events using a text message.

To send a calendar event

1. Select the event you wish to send from the calendar.
2. Press (✉).
3. Select *Send* and press **YES**.
4. Enter the recipient's phone number or recall it from the phone book by pressing (↘).
5. Press **YES** to send.

To receive a calendar entry

When you receive a calendar entry, the phone beeps, the indicator light rapidly flashes green and the message *Calendar entry received Accept event?/ Calendar entry received Accept ToDo?*. If you press **YES** the event or todo will be saved in your calendar, and if you press **NO** the event or todo will be discarded.

Code Memo

Instead of having to remember all the different security codes for credit cards and so on, you can save them encrypted in Code memo in your phone. Then all you need to remember is the password to open Code memo.

Using the Check Word Function

To confirm that you have entered the correct password in Code memo you must enter a Checkword. When you enter your password the checkword is shown for a short time. If the password is correct, the correct codes are shown. If you enter the incorrect password, the checkword and the codes that are shown are also incorrect.

Using Code Memo

To open the Code Memo for the first time

1. Scroll to *Extras*, **YES**, *Code memo*, **YES**.
   A message appears
2. Press **YES** and enter a 4 digit password to start the code memo and press **YES**.
3. Confirm the new password by entering it again.

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Enter a checkword and press **YES**.
The checkword can consist of both letters and digits.

To add a new code

1. Scroll to *Extras*, **YES**, *Code memo*, **YES**.
2. Enter your password to open the code memo.
3. Select *Add new code?*, **YES**.
4. Enter a name associated with the code, for example the name of the credit card company, and press **YES**.
5. Enter the code and press **YES**.

To delete a single code

1. Open the code memo as described above.
2. Select the code you want to delete and press C.
3. *Delete?* appears. Press **YES**.

To change a code

1. Open the code memo as described above.
2. Select the code you want to change and press .
3. Select *Edit*.
4. Enter the name and press **YES**, enter the code and press **YES**.

Tip: *When a code is selected you can press to edit or delete it.*

To change the Code Memo Password

1. Open the code memo as described above.
2. Scroll to *Options* and press **YES**.
3. Scroll to *Chg password* and press **YES**.
4. Enter your new password and press **YES**.
5. Repeat the new password and press **YES**.
6. Enter a checkword and press **YES**.

Forgot your password?

If you forget your password, just enter any password to access the Code memo function. The checkword and codes that are then shown are incorrect. You must now reset the Code memo.

To reset Code memo

1. Scroll to *Options*, **YES**, *Reset*, **YES**.
2. *Reset code memo?* appears. Press **YES**.
   The Code memo is reset and all entries are cleared. The next time you enter the Code memo, you must start at "To open the Code Memo for the first time" on page 64.

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Calling Card Calls

The Calling Card Service lets you redirect the charges to either a credit card account or to a calling card account, instead of your normal account. To be able to make calling card calls, you need to turn on the service.

You can save two separate calling card numbers in your phone. The numbers are protected by the phone lock code. See "The Phone Lock" on page 50.

Note: *You cannot use the Calling card service for data calls.*

To turn on the calling card service

1. Scroll to *Phone book*, **YES**, *Options*, **YES**, *Set callingcards*, **YES**.
2. Enter your phone lock code and press **YES**.
3. Select *On* and press **YES**.

To save a card number

1. Scroll to *Phone book*, **YES**, *Calling cards*, **YES**.
2. Enter your phone lock code and press **YES**.
3. Select *Add new?* and press **YES**.
4. Enter the access number of the calling card server and press **YES**.
5. Enter a name and press **YES**.
6. Enter the verification code of the calling card server and press **YES**.
7. Select which you want to send first – the number you want to call or the verification – and press **YES**.

To select a card

1. Scroll to *Phone book*, **YES**, *Calling cards*, **YES**.
2. Enter your phone lock code and press **YES**.
3. Select the card you want and press **YES**.

Making a Calling Card Call

1. Enter the phone number of the person you want to call.
2. Press and hold **YES**.
   The access number of the calling card server is called. During the connecting phase, you are asked to send the phone number you want to call and the verification code, in the order chosen earlier.
3. Press **YES** when the display shows *Send* or wait a few seconds and the number and code are sent automatically.

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Extras

Alarm Clock

The phone has an alarm clock which rings at the time set, even if the phone is turned off. You can also set a recurrent alarm to ring at a specific time on several days, for example, to ring every Monday at a set time.

To set the alarm

1. Scroll to *Extras*, **YES**, *Time*, **YES**, *Alarm clock*, **YES**.
2. Enter the time and press **YES**.

To turn the alarm signal off

- Press any key to turn the alarm off when it rings. If you do not want the alarm to be repeated, press **YES**.

To turn the alarm function off

1. Scroll to *Extras*, **YES**, *Time*, **YES**, *Alarm clock*, **YES**.
2. Select *Cancel* and press **YES**.

To change the alarm signal

1. Scroll to *Settings*, **YES**, *Sounds & alerts*, **YES**, *Alarm signal*, **YES**.
2. Select a signal and press **YES**.

To set the recurrent alarm

1. Scroll to *Extras*, **YES**, *Time*, **YES**, *Recurrent alarm*, **YES**.
2. Enter the time and press **YES**.
3. Select the day or days you want and press **YES**.

Tip: *By pressing (*) *when in the recurrence rule menu, you can make multiple selections and also clear all selections.*

To cancel a recurrent alarm

1. Scroll to *Extras*, **YES**, *Time*, **YES**, *Recurrent alarm*, **YES**.
2. Select *Cancel* and press **YES**.

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Calculator

The phone has a built-in calculator which can add, subtract, divide and multiply. Scroll to *Extras*, **YES**, *Calculator*, **YES**.

- Press # to get +, -, x, /.
- Press C to erase.
- Press * to enter a decimal point, %, or brackets.

Stopwatch

Scroll to *Extras*, **YES**, *Time*, **YES**, *Stopwatch*, **YES**.

- To start, stop or re-start the stopwatch, press **YES**.
- To save up to 9 lap times, press #.
- To check saved lap times, press ↓ or ↑.
- To reset the stopwatch, press C.

Note: *The stopwatch is turned off if you receive a call or text message, or if you exit the stopwatch menu.*

Timer

The phone has a built-in 24-hour timer.

To set the timer

1. Scroll to *Extras*, **YES**, *Time*, **YES**, *Timer*, **YES**.
2. Enter the time and press **YES** to start the timer.
3. When the alert sounds, press any key to turn it off.

To set a new time when the timer is running

1. Scroll to *Extras*, **YES**, *Time*, **YES**, *Timer*, **YES**, *Set new time*, **YES**.
2. Enter the time and press **YES**. The countdown begins. The timer is shown in standby mode. When the alert sounds, press any key to turn it off.

Games

Your phone has 3 games. Help texts are available in each game.

To start a game

1. Scroll to *Extras*, **YES**, *Games*, **YES**.
2. Select a game, **YES**.
3. Select *Start* and press **YES**.
4. Select *New (*or *Resume* if the previous game was paused) and press **YES**.

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Pyramid

The objective of Pyramid is to move all the cards from the pyramid, stock pile, waste pile to the foundation pile. Cards are selected in pairs where the combined value equals 13 (example: Queen and Ace, nine and four etc.). Kings can be moved singly. As soon as you select them they will move to the foundation pile. You can select the top card from the stock pile, waste pile or any card in the pyramid that is completely exposed. Cards from the stock pile may be placed on the waste pile if you cannot make a pair with the other cards.

To control the game

- ↘ = move left, ↖ = move right
- 1 = select card/pile, confirm move
- 2 = turn up new card from stock pile
- 4 = view a selected pile

Mill

The objective of Mill is to remove as many opponent's pieces as possible from the game board. A player wins by reducing the opponent to just 2 pieces or by blocking the opponent's pieces so that they cannot be moved. First place your nine pieces in turn on any empty point on the board.

Then take turns in moving a piece to the next empty point along a line, trying to make a row of three pieces of the same colour along a straight line. This is called a "mill". Jumping is not permitted. The player who makes a mill can then remove one of their opponent's pieces from the board, providing that it is not part of an opponent's mill. When there are no longer any pieces on the board that are not part of a mill, a player may then take a piece from an opponent's mill. Pieces taken from the board cannot be used again in that game.

When a player has only three pieces left, the player is allowed to move a piece to any vacant spot on the board. The player who only has two pieces on the board or is blocked from moving is the loser.

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To control the game

- 4 = move left, 6 = move right
- 2 = move up, 8 = move down
- 5 = select piece, confirm move

Smash

The objective of Smash is to break the blocks with the paddle and the ball. When the ball hits a block, you gain points according to the row where the block was located. If the ball hits the ground, you lose points. Some blocks include bonus points or dropping mines. If the dropping mine hits your paddle, you lose the game. The level is completed after all the blocks have been destroyed and you have more than 0 points, otherwise you lose the game.

To control the game

- 4 = move the paddle left
- 6 = move the paddle right

Online Services

Online services are customized services offered by a service provider, independently of mobile phones and mobile phone manufacturers.

New Menu

A SIM card which supports the Online services works in the same way as a normal SIM card.

When you have inserted your SIM card and turned on your phone, your service provider can, at any time download data over the air to your SIM card. After the first data download and after restarting your phone, a new menu appears in your phone as the first sub-menu under the *Extras* menu.

To enter your new menu system

- Scroll to *Extras*, **YES**, *Online services*, **YES**.

Note: *This menu only appears if your SIM card supports this service. Some service providers may not use the name "Online services". Your phone may not support all of the services offered.*

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Ericsson Mobile Internet

The **Mobile Internet** is a service supplied by Ericsson to make it easier for you to communicate and receive information quickly, wherever you are. It gives you access to various messaging services, on-line customer services, user manuals and other useful information. With the **Mobile Internet** you can also download communications software to ensure you get the best out of your Ericsson products.

The Ericsson Mobile Internet address is:
http://mobileinternet.ericsson.com

Troubleshooting

Here are some problems that you might encounter while using your phone. Some problems require that you call your service provider, but most of the problems you can easily correct yourself.

The Phone Cannot be Switched On

Hand-held Phone

- Recharge or replace the battery. See “Important Battery Information” on page 2.

No Indication of Charging

When you start charging a battery that is empty or a battery that has not been used for a long time, it make take a while before the battery meter appears in the display.

Display language

If the display shows a language that you do not understand, you can always choose Automatic (determined by your SIM card) by pressing ⌄ 8888 ⌄ in standby. You can always choose English by pressing ⌄ 0000 ⌄ in standby.

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Error Messages

Insert Card

There is no SIM card in the phone or you may have inserted it incorrectly. Insert a SIM card. See “The SIM Card” on page 6.

Insert Correct SIM Card

The phone is set to work only with certain SIM cards. Insert the correct SIM card.

SOS Calls Only

You are within range of a network, but you are not allowed to use it. However, in an emergency, some operators allow you to call the international emergency number 112. See “Making Emergency Calls” on page 10.

No Network

There is no network within range or the received signal is too weak. You have to move to get a signal that is strong enough.

Wrong PIN, Wrong PIN2

You have entered your PIN or PIN2 incorrectly.

- Enter the correct PIN or PIN2, and press **YES**.

See “The SIM Card Lock” on page 49.

Codes do not match

When you want to change a security code (for example your PIN) you have to confirm the new code by entering it again. The two codes that you have entered do not match. See “The SIM Card Lock” on page 49.

PIN/PIN2 Blocked

You have entered your PIN or PIN2 incorrectly three times in a row. To unblock, see “The SIM Card Lock” on page 49.

PUK blocked - Contact operator

You entered your personal unblocking key code (PUK) incorrectly 10 times in a row. Contact your network operator or service provider.

Phone Locked

The phone is locked. To unlock the phone, see “The Phone Lock” on page 50.

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Phone lock code:
Your phone comes with the phone lock code, 0000. You can change it to any four- to eight-digit code. See “The Phone Lock” on page 50.

Number not permitted
The Fixed dialling function is on and the number you have dialled is not on your fixed numbers list. See “Fixed Dialling” on page 51.

Charging, alien battery
The battery you are using is not an Ericsson-approved battery and is charging slowly for safety reasons.

Display Icons

Icon	Description
	Network signal indicator.
	Battery status indicator.
	You have missed an incoming call.
	All incoming calls will be diverted to a defined number. No calls or only certain calls from numbers in a list are received.
	The ring signal is turned off.
	The alarm clock has been set and is on.
	The recurrent alarm has been set and is on.
	All audible signals are turned off, except the alarm and timer.
	You have received a text message.

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Icon	Description
	You have received a voice message.
	Indicates that the keypad is locked.
	You have an ongoing call.
	Indicates a missed call in the call list.
	Indicates an answered call in the call list.
	Indicates a dialled number in the call list.
	The phone book entry is saved in the phone memory.
	The phone book entry is a group.
	Unread text message (in inbox list).
	Unchecked voice message (in inbox list).
	You can enter the phone book by pressing .

Icon	Description
	The text message is saved in the SIM card memory.
	Indicates that you have an ongoing session.
	Incoming chat message.
	Outgoing chat message.
	Indication on where to start writing a chat message.
	Melody inserted in a text message.
	Indicates a meeting in your calendar.
	Indicates an event to make a phone call.
	Indicates a reminder is set in your calendar.
	Indicates a todo in your calendar.
	The todo has been marked as done in the calendar.

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Icon	Description
	Preferred network.
	Forbidden network.
	Your home network is within range.
	Indicates a help text.
	Ciphering is currently not being provided by the network.
	A secure WAP connection has been established.

Quick Keys

To...	Do this:
enter the *Call list*	press yes from standby
enter *My shortcuts*	press (▶▶) from standby
enter the *Find* menu	press and hold (↖) from standby
call your voice mail service	press and hold (1) from standby
enter the + sign to make an international phone call	press and hold (0) from standby
set the phone to silent	press and hold (C) from standby
turn on keylock	press (▶▶) from standby and select Turn on keylock.
turn off keylock	press (C) and then press **YES**
speed dial (phone book positions 1–9)	press any of the number keys (1) - (9) and **YES** from standby

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To...	Do this:
find a phone book entry beginning with the first letter (or the closest following) on a key	press and hold any of the keys 2 – 9 from standby
find a phone book entry	enter the position number and press # from standby
put a call on hold	press **YES**
switch between two calls	press **YES**

Technical Data

General

Product name	T66
System	GSM 900/GSM 1800/ GSM 1900
SIM Card	Small plug in card 3V

Dimensions

Size	91.7 x 41.0 x 17.5 mm
Weight with standard battery	59.5g

Ambient temperatures

Max	+55°C
Min	–10°C

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Safe and Efficient Use

Note: *Please read this information before using your mobile phone.*

Your mobile phone is a highly sophisticated electronic device. To get the most out of your mobile phone, please read this text about product care, and safe and efficient use.

Product Care

- Do not expose your product to liquid or moisture or to humidity.
- Do not expose your product to extreme high or low temperatures.
- Do not expose your product to lit candles, cigarettes, or cigars, or to open flames etc.
- Do not drop, throw or try to bend the product as rough treatment could damage it.
- Do not paint your product as the paint could obstruct the earpiece, microphone or any moveable parts and prevent normal use.
- Do not attempt to disassemble your product. The product does not contain consumer serviceable components. Only Ericsson Service Points or Certified Service Centres should perform service.
- Do not use any accessories other than Ericsson originals compatible with the Product (Standard Battery BSL-14, Travel Charger CTR-10, Cigarette Lighter Adapter CLA-11 and Portable Hands free with answering button HPB-10). Use of other accessories may result in loss of performance, damage to the product, fire, electric shock or injury. The warranty does not cover product failures which have been caused by the use of non-Ericsson approved accessories as specified above.
- Treat your product with care, keep it in a clean and dust free place.

Antenna Care and Replacement

- To avoid impaired performance please ensure that your mobile phone's antenna is not damaged.
- Do not remove the antenna yourself. If your phone's antenna is damaged, please take it to an Ericsson Service Point or Certified Service Centre.

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- Only use an antenna that has been specifically designed for your phone. Use of unauthorised antennas, modifications, or attachments could damage the phone and may violate the appropriate regulations, causing loss of performance and SAR levels above the recommended limits (see below).

Efficient Use

Only expose the mobile phone to temperatures between +55°C (+131°F) and -10°C (+14°F) when the phone is in use.

For optimum performance with minimum power consumption please:

- Hold the phone as you would any other telephone. While speaking directly into the mouthpiece, angle the antenna in a direction up and over your shoulder.
- Do not touch the antenna when the phone is in use. Touching the antenna affects call quality, may cause the phone to operate at a higher power level than needed and may shorten talk and standby times. If your mobile phone is equipped with an infrared eye, never direct the infrared ray at anyone's eye and make sure that it does not disturb any other infrared nits.

Radio Frequency Energy

Your mobile phone is a low-power radio transmitter and receiver. When it is turned on, it intermittently receives and transmits radio-frequency (RF) energy (radio waves). The system that handles the call controls the power level at which the phone transmits.

Exposure to Radio Frequency Energy

All Ericsson mobile phone models are designed to not exceed the limits for exposure to RF energy set by national authorities and international health agencies.* These limits establish permitted levels of radio wave exposure for the general population. The guidelines were developed by international scientific organizations like ICNIRP (International Commission on Non-Ionizing Radiation Protection) through periodic and thorough evaluation of scientific studies. The limits include a safety margin designed to assure the safety of all persons, regardless of age and health.

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* Examples of radio-frequency exposure guidelines and standards that Ericsson mobile phone models are designed to conform to:

- ICNIRP, “Guidelines for limiting exposure to time-varying electric, magnetic, and electromagnetic fields (up to 300 GHz)”, International Commission on Non-Ionizing Radiation Protection (ICNIRP), Health Physics, vol.74, pp494-522, April 1998.
- 99/519/EC, “Council Recommendation of 12 July 1999 on the limitation of exposure of the general public to electromagnetic fields (0 Hz to 300 GHz)”, Official Journal of the European Communities, 1999.
- IEEE C95.1- 1991, “Safety levels with respect to human exposure to radio frequency electromagnetic fields, 3 kHz to 300 GHz”, The Institute of Electrical and Electronics Engineers Inc. (IEEE).
- FCC Report and Order, ET Docket 93-62, FCC 96-326, Federal Communications Commission (FCC), August 1996.
- Radiocommunications (Electromagnetic Radiation Human Exposure) Standard 1999, Australian Communications Authority (ACA), May 1999.

Driving

Please check if local laws and/or regulations, in the country/state where you are, restrict the use of mobile phones while driving. Law in many countries/states requires drivers to use a Hands Free solution. If so, it is recommended that you use Ericsson Portable Hands Free (HPB-10) only with this Ericsson mobile phone while driving.

Ericsson is concerned about your safety. Always give full attention to driving and pull of the road and park before making or answering a call if driving conditions so require.

RF energy may affect some electronic systems in motor vehicles such as car stereo, safety equipment etc. In addition, some vehicle manufacturers do not allow use of mobile phones in their vehicles, unless a handsfree kit with an external antenna supports the installation. Check with your vehicle manufacturer’s representative to be sure that your mobile phone will not affect the electronic systems in your vehicle.

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Vehicles Equipped with an Air Bag

An air bag inflates with great force. Do not place objects, including either installed or portable wireless equipment, in the area over the air bag or in the air bag deployment area. If in-vehicle wireless equipment is improperly installed and the air bag inflates, serious injury could result.

Electronic Devices

Most modern electronic equipment is shielded from RF signals. However, certain electronic equipment may not be shielded against the RF signals from your mobile phone, therefore:

- Do not use your mobile phone near medical equipment without requesting permission.
- Mobile phones may affect the operation of some implanted cardiac pacemakers and other medically implanted equipment. Pacemaker patients should be aware that the use of a mobile phone very close to a pacemaker might cause the device to malfunction. Avoid placing the phone over the pacemaker, e.g. in your breast pocket. When using the phone, place it at the ear opposite the pacemaker. If a minimum distance of 15 cm (6” inches) is kept between the mobile phone and the pacemaker, the risk of interference is limited. If you have any reason to suspect that interference is taking place, immediately turn off your phone. Contact your cardiologist for more information.
- Some hearing aids might be disturbed by mobile phones. In the event of such disturbance, you may want to contact your local Certified Call-Centre to discuss alternatives.
- If you use any other personal medical device, consult the manufacturer of your device to determine if it is adequately shielded from external RF energy.
- Turn your mobile phone off in any facility where posted notices so require.

Aircraft

- Turn off your mobile phone before boarding any aircraft.
- To prevent interference with communication systems, you must not use your mobile phone while the plane is in the air.
- Do not use it on the ground without permission from the crew.

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Blasting Areas

Turn off your mobile phone when in a blasting area or in areas posted “turn off two-way radio” to avoid interfering with blasting operations. Construction crews often use remote control RF devices to set off explosives.

Explosive Atmospheres

Turn off your mobile phone when in any area with a potentially explosive atmosphere. It is rare, but your mobile phone or its accessories could generate sparks. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include fuelling areas, such as petrol stations, below deck on boats, fuel or chemical transfer or storage facilities, and areas where the air contains chemicals or particles, such as grain, dust, or metal powders.

Do not transport or store flammable gas, liquid, or explosives in the same compartment of your vehicle, that contains your mobile phone and accessories.

Power Supply

- Connect the AC power adapter only to designated power sources as marked on the product.
- To reduce risk of damage to the electric cord, remove it from the outlet by holding onto the AC adapter rather than the cord.
- Make sure the cord is positioned so that it will not be stepped on, tripped over or otherwise subjected to damage or stress.
- To reduce risk of electric shock, unplug the unit from any power source before attempting to clean it.
- The AC power adapter must not be used outdoors or in damp areas.
- DANGER – Never alter the AC cord or plug. If the plug will not fit into the outlet, have a proper outlet installed by a qualified electrician. Improper connection can result in risk of electric shock.

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Children

DO NOT ALLOW CHILDREN TO PLAY WITH YOUR MOBILE PHONE OR ITS ACCESSORIES. THEY COULD HURT THEMSELVES OR OTHE RS, OR COULD ACCIDENTALLY DAMAGE THE MOBILE PHONE OR ACCESSORY. YOUR MOBILE PHONE OR ITS ACCESSORY MAY CONTAIN SMALL PARTS THAT COULD BE DE TACHED AND CREATE A CHOKING HAZARD.

Disposing of the Product

The product should never be placed in municipal waste. Please check local regulations for disposal of electronic products.

Emergency Calls

IMPORTANT!

This mobile phone, like any mobile phone, operates using radio signals, cellular and landline networks as well as user-programmed functions, which cannot guarantee connection under all conditions. Therefore you should never rely solely upon any mobile phone for essential communications (e.g. medical emergencies).

Remember, in order to make or receive calls the mobile phone must be switched on and in a service area with adequate cellular signal strength. Emergency calls may not be possible on all cellular phone networks or when certain network services and/or mobile phone features are in use. Check with your local service provider.

Battery Information

Charging the Battery

The battery delivered with your phone is not fully charged. We recommend that you charge the battery for 4 hours before you use the phone for the first time.

If you are charging a new battery, or a battery that has run out completely, it may take a while (up to 30 minutes) before you get any indication (the top indicator lights up and the battery meter appears in the display) that the battery is being charged.

Note: *You cannot turn on the phone before the indicator lights up and the battery meter appears in the display. The battery can only be charged in temperatures between +5°C (+41°F) and +45°C (+113°F).*

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Battery Use and Care

A rechargeable battery has a long service life if treated properly. A new battery, or one that has not been used for a long time could have reduced capacity the first few times it is used.

- The talk and standby times depend on the actual transmission conditions when using the phone. If the phone is used near a base station less power is required and talk and standby times are prolonged.
- Use only Ericsson original standard battery (BSL-14) and chargers (Travel Charger CTR-10 and Cigarette Lighter Adapter CLA-11) together with your mobile phone. Using other batteries and chargers could be dangerous, and the warranty does not cover product failures which have been caused by use of other batteries and chargers.
- Do not expose the battery to extreme temperatures, never above +60°C (+140°F). For maximum battery capacity use the battery in room temperature. If the battery is used in low temperatures the battery capacity will be reduced.
- Turn off your phone before removing the battery.
- Use the battery for the intended purpose only.
- Do not attempt to take the battery apart.
- Do not let the metal contacts on the battery touch another metal object. This could short-circuit and damage the battery.
- Do not expose the battery to open flames. This could cause the battery to explode.
- Do not expose the battery to liquid.
- Do not allow the battery to be put into the mouth. Battery electrolytes may be toxic if swallowed.

Disposing of the Battery

The battery should never be placed in municipal waste. Please check local regulations for disposal of batteries.

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Limited Warranty

Thank you for purchasing this Ericsson Product. To get maximum use of your new product we recommend that you follow a few simple steps:

- Read the Safe and Efficient Use chapter.
- Read all the terms and conditions of your Ericsson Warranty.
- Save your original receipt. You will need it for warranty repair claims. Should your Ericsson Product need warranty service, please return it to the dealer from whom it was purchased, or contact your local E ricsson Certified Call-Centre or visit www.ericsson.com/consumers to get further information.

Our Warranty

Ericsson Mobile Communications AB, Torshamnsgatan 27, S-164 80 Stockholm, Sweden, warrants this Product to be free from defects in material and workmanship at the time of its original purchase by a consumer, and for a subsequent period of one (1) year.

Any Ericsson accessory is covered by a warranty period of one (1) year from the date of its original purchase by a consumer in accordance with the applicable terms and conditions stipulated herein.

What We Will Do

If, during the warranty period, this Product fails to operate under normal use and service, due to improper materials or workmanship, Ericsson subsidiaries, authorised distributors, Service Points or Certified Service Centres will, at their option, either repair or replace the Product in accordance with the terms and conditions stipulated herein.

Conditions

1. The warranty is valid only if the original receipt issued to the original purchaser by the dealer, specifying the date of purchase and serial number, is presented with the Product to be repaired or replaced. Ericsson reserves the right to refuse warranty service if this information has been removed or changed after the original purchase of the Product from the dealer.

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2. If Ericsson repairs or replaces the Product, the repaired or replaced Product shall be warranted for the remaining time of the original warranty period or for ninety (90) days from the date of repair, whichever is longer. Repair or replacement may involve the use of functionally equivalent reconditioned units. Replaced faulty parts or components will become the property of Ericsson.
3. This warranty does not cover any failure of the Product due to normal wear and tear, or due to misuse, including but not limited to use in other than the normal and customary manner, in accordance with Ericsson's instructions for use and maintenance of the Product. Nor does this warranty cover any failure of the Product due to accident, modification or adjustment, acts of God, improper ventilation or damages resulting from liquid.
4. This warranty does not cover Product failures due to improper repair installations, modifications or service performed by a non-Ericsson Service Point or Certified Service Centre or opening of the Product by non-Ericsson certified persons.
5. The warranty does not cover Product failures which have been caused by use of non-Ericsson original accessories or by use of Ericsson original accessories not compatible with the Product as specified in the Guidelines for Safe and Efficient Use chapter.
6. Tampering with any of the seals on the Product will void the warranty.
7. THERE ARE NO EXPRESS WARRANTIES, WHE THER WRITTEN OR ORAL, OTHER THAN THIS PRINTED LIMITED WARRANTY. ALL IMPLIED WARRANTIES, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OR MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE DURATION OF THIS LIMITED WARRANTY. IN NO EVENT SHALL ERICSSON BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES OF ANY NATURE WHATSOEVER, INCLUDING BUT NOT LIMITED TO LOST PROFITS OR COMMERCIAL LOSS, TO THE FULL EXTENT THOSE DAMAGES CAN BE DISCLAIMED BY LAW.

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Some countries/states do not allow the exclusion or limitation of incidental or consequential damage, or limitation of the duration of implied warranties, so the preceding limitations or exclusions may not apply to you.

The warranty provided does not affect the consumer's statutory rights under applicable national legislation in force, nor the consumer's rights against the dealer arising from their sales/purchase contract.

International Service

You can have your Ericsson Product serviced within the warranty period in any country where an identical Product is sold by an authorised Ericsson distributor. To find out if your Product is sold in the country you are in, please call the local Certified Call Centre.

In order to be granted service, you have to present your original receipt specifying the date of purchase and serial number. Please observe that certain services may not be possible elsewhere than in the country of original purchase, for example due to the fact that your Ericsson Product may have an interior or exterior which is different from equivalent models sold in other countries. It may not be possible to repair SIM-locked Products.

Regulatory Information

Declaration of Conformity

We, **Ericsson Mobile Communications AB** of **Torshamnsgatan 27**
S-164 80 Stockholm, Sweden

declare under our sole responsibility that our product

Ericsson type 1130401-CN

and in combination with our accessories, to which this declaration relates is in conformity with the appropriate standards 3GPP TS 51.010-1, EN 301 489-7 and EN 60950, following the provisions of, Radio Equipment and Telecommunication Terminal Equipment Directive 99/5/EC with requirements covering EMC directive 89/336/EEC, and Low voltage directive 73/23/EEC.

Kista May 9, 2001
Place & date of issue

Anders Torstensson, President BU GSM

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CE 0682

We fulfill the requirements of the R&TTE Directive (99/5/EC).

FCC Statement

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

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